

Logistic regression, the binomial construction, and a hierarchical regression model

Roger Levy

9.19: Computational Psycholinguistics

30 October 2023

Probing binomial ordering preferences

- In each pair, which phrase sounds more natural?

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hit and run

run and hit

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quails and felines

felines and quails

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| salt and pepper | 568,951 | 32,082 |
| cat and mouse | 26,774 | 367 |
| skirts and sweaters | 1,763 | 1,707 |
| bishops and seamstresses | <40 | <40 |
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- What is the representation of these ordering preferences?
- Are these preferences also *productive*?

An n -grams dataset from millions of books

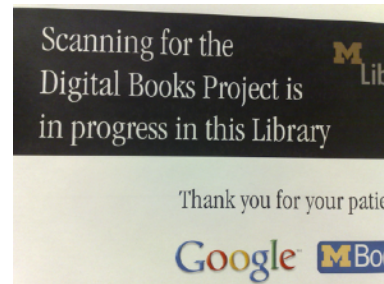


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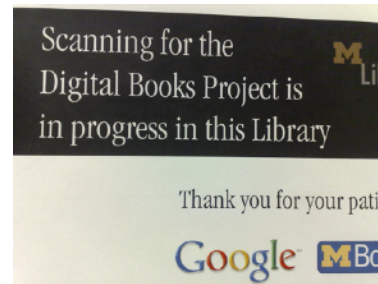
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An n -grams dataset from millions of books



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RESEARCH ARTICLE

Quantitative Analysis of Culture Using Millions of Digitized Books

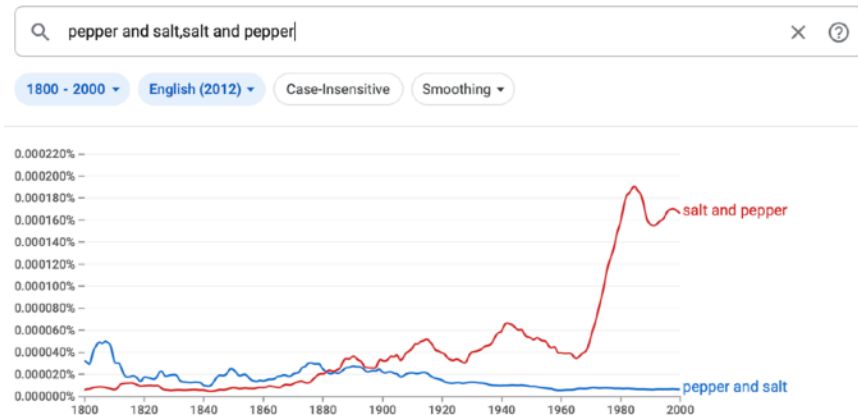
Jean-Baptiste Michel,^{1,2,3,4,5,7,†} Yuan Kui Shen,^{2,6,7} Ariva Presser Aiden,^{2,6,8} Adrian Veres,^{2,4,9} Matthew K. Gray,¹⁰ The Google Books Team,¹⁰ Joseph P. Pickett,¹¹ Dale Hoiberg,¹² Dan Clancy,¹⁰ Peter Norvig,¹⁰ Jon Orwant,¹⁰ Steven Pinker,³ Martin A. Nowak,^{1,3,14} Erez Lieberman Aiden^{1,2,6,14,15,16,17,21}

We constructed a corpus of digitized texts containing about 4% of all books ever printed. Analysis of this corpus enables us to investigate cultural trends quantitatively. We survey the vast terrain of 'culturamics,' focusing on linguistic and cultural phenomena that were reflected in the English language between 1800 and 2000. We show how this approach can provide insights about fields as diverse as lexicography, the evolution of grammar, collective memory, the adoption of technology, the pursuit of fame, censorship, and historical epidemiology. Culturamics extends the boundaries of rigorous quantitative inquiry to a wide array of new phenomena spanning the social sciences and the humanities.

pages of 1208 books. The corpus contains 386,434,758 words from 1861; thus, the frequency is 5.5×10^{-5} . The use of "slavery" peaked during the Civil War (early 1860s) and then again during the civil rights movement (1955–1968) (Fig. 1B).

In contrast, we compare the frequency of "the Great War" to the frequencies of "World War I" and "World War II". References to "the Great War" peak between 1915 and 1941. But although its frequency drops thereafter, interest in the underlying events had not disappeared; instead, they are referred to as "World War I" (Fig. 1C).

These examples highlight two central factors that contribute to culturamic trends. Cultural change guides the concepts we discuss (such as "slavery"). Linguistic change, which, of course, has cultural roots, affects the words we use for those concepts ("the Great War" versus "World War I"). In this paper, we examine both linguistic changes, such as changes in the lexicon and grammar, and cul-



(Michel et al., 2011; the Google Books project)

Testing some more intuitions

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boof and kaboof kaboof and boof

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boof and kaboof *kaboof and boof*

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boof and kaboof *kaboof and boof*
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| | | |
|-------------------------|-------------------------|---|
| <i>boof and kaboof</i> | <i>kaboof and boof</i> | Word Length |
| <i>glagy and gligy</i> | <i>gligy and glagy</i> | Vowel Quality |
| <i>swirp and swirr</i> | <i>swirr and swirp</i> | # Final Consonants |
| <i>smates and smats</i> | <i>smats and smates</i> | Vowel Length |
| <i>rasby and dasby</i> | <i>dasby and rasby</i> | Initial Consonant Obstruency |

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fim - *fum*

fum - *fim*

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fim - *fum*
begroast and *begroat*

fum - *fim*
begroat and *begroast*

Testing some more intuitions

| | | | | | | |
|-----------------|-----|----------------|--|----------------|-----|-----------------|
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| <i>begroast</i> | and | <i>begroat</i> | | <i>begroat</i> | and | <i>begroast</i> |
| <i>spladilk</i> | or | <i>dilk</i> | | <i>dilk</i> | or | <i>spladilk</i> |

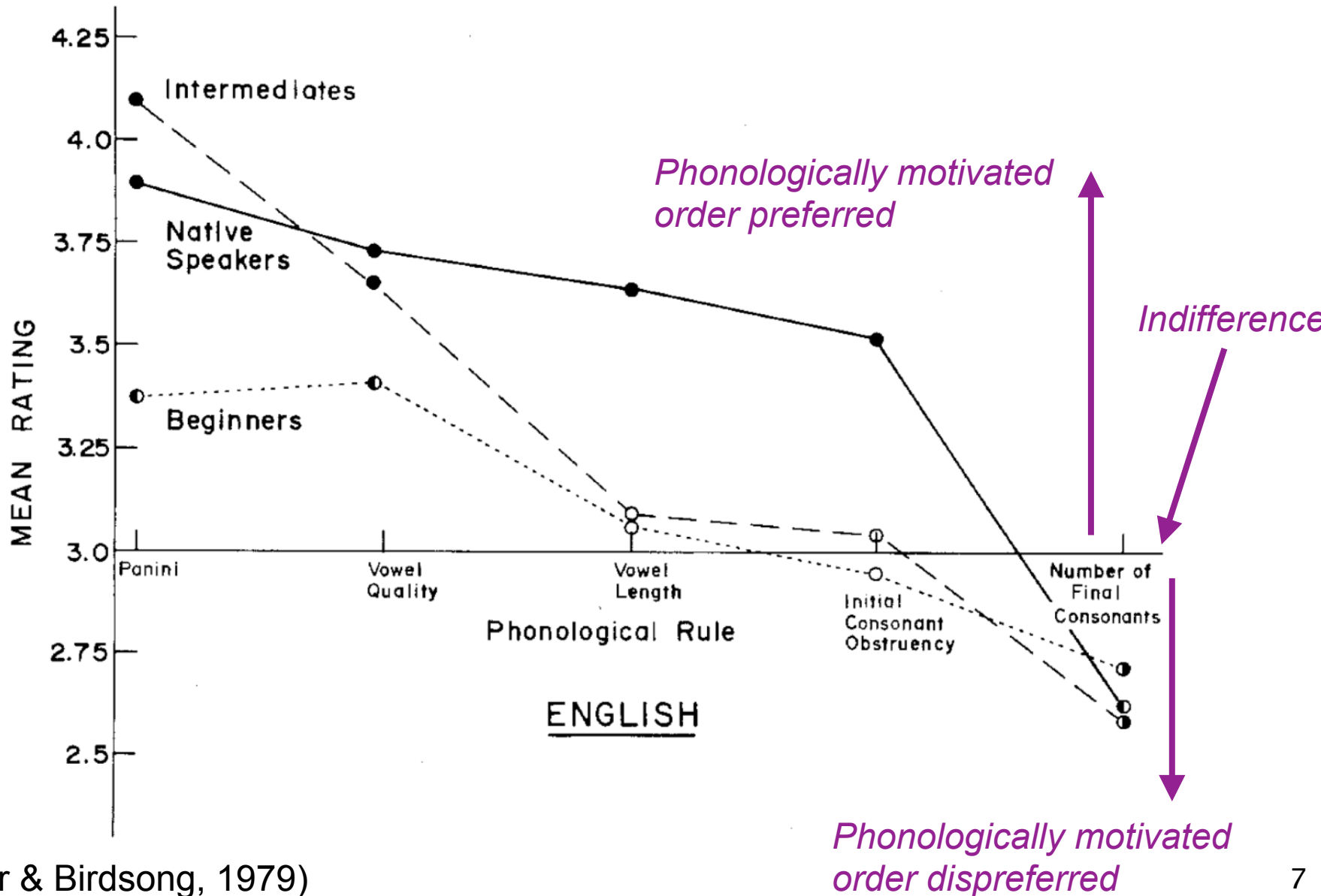
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| <i>waf</i> | - | <i>paf</i> | <i>paf</i> | - | <i>waf</i> |
| <i>frinning</i> | and | <i>freening</i> | <i>freening</i> | and | <i>grinning</i> |

Ordering preferences for nonce words



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 - More culturally prioritized or “powerful” word comes first
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The condiment rule
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 - *bride and groom; smile and wink; *psychiatrists and patients*
- Length (“Panini’s Law”)
 - The shorter word comes first (we count in syllables)
 - *ask and answer; tense and irritable; *family and friends*

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$$P(\text{"X and Y"} | \{X, Y\})$$

$$\text{e.g., } P(\text{"pepper and salt"} | \{\text{salt, pepper}\})$$

A dataset of binomial expressions

Binomials are all over in naturalistic use→easy to sample:

| | |
|-------------------------------|---------------------------------|
| ask and answer | right and good |
| knew and admired | sit-ups and push-ups |
| medicines and yeast | fits and starts |
| surprised and dubious | anxiously and eagerly |
| rank and file | congressional and presidential |
| thick and brown | toe and fronts |
| understand and share | startling and skillful |
| consider and rate | carefully and prudently |
| commoners and kings | WordPerfect and Lotus |
| always and everywhere | milk and honey |
| stained and waxed | improperly and unfairly |
| officially and publicly | business and government |
| tear and inflame | playbacks and study |
| By and large | cold and wet |
| linguistic and paralinguistic | softly and triumphantly |
| further and unnecessarily | register and vote |
| pie and bar | proposed and accepted |
| anger and anxiety | geographical and socio-economic |
| follow and understand | welcomed and approved |
| crime and sports | dwindling and diminishing |
| poetry and non-poetry | tough and dirty |
| immediately and directly | eighth and ninth |

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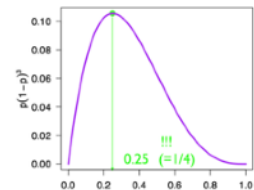
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*From earlier in
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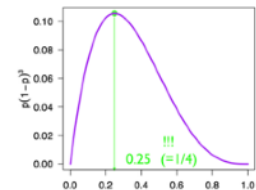
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abused and neglected ✓
bold and entertaining ✓
coughed and chattered ✓
medicines and yeast ✗

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the semester!

Probabilistic models of binomial ordering preferences

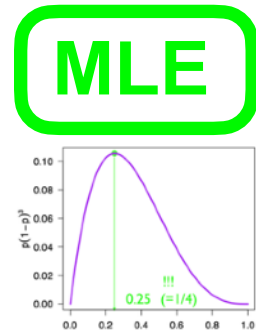
- One-constraint model, e.g.,

$$P([\text{SHORT}] \text{ and } [\text{LONG}] | \{[\text{short}], [\text{long}]\}) = p$$

- In our dataset, 65% preference when conjuncts differ in number of syllables
 - We set the relative-frequency estimate of p to 0.65
 - Remember: this is the **maximum likelihood estimate!**

abused and neglected ✓
bold and entertaining ✓
coughed and chattered ✓
medicines and yeast ✗

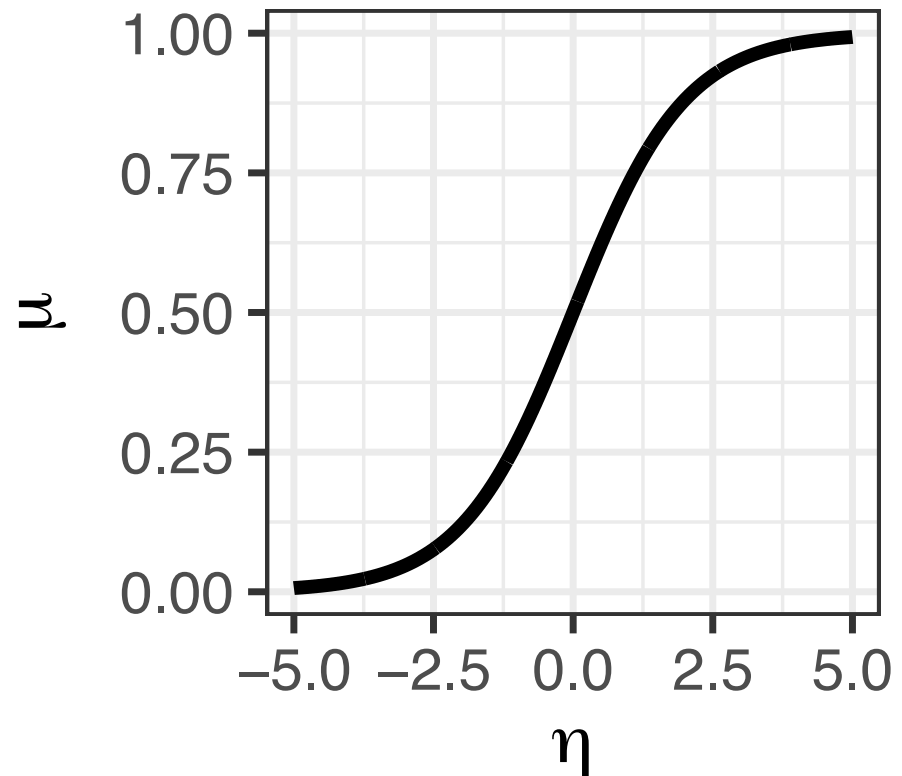
people and soils ✗
surprised and dubious ✓
sought and received ✓
sharp and rapid ✓



From earlier in
the semester!

Multiple, cross-cutting constraints

- When we have more constraints, we use ***logistic regression***

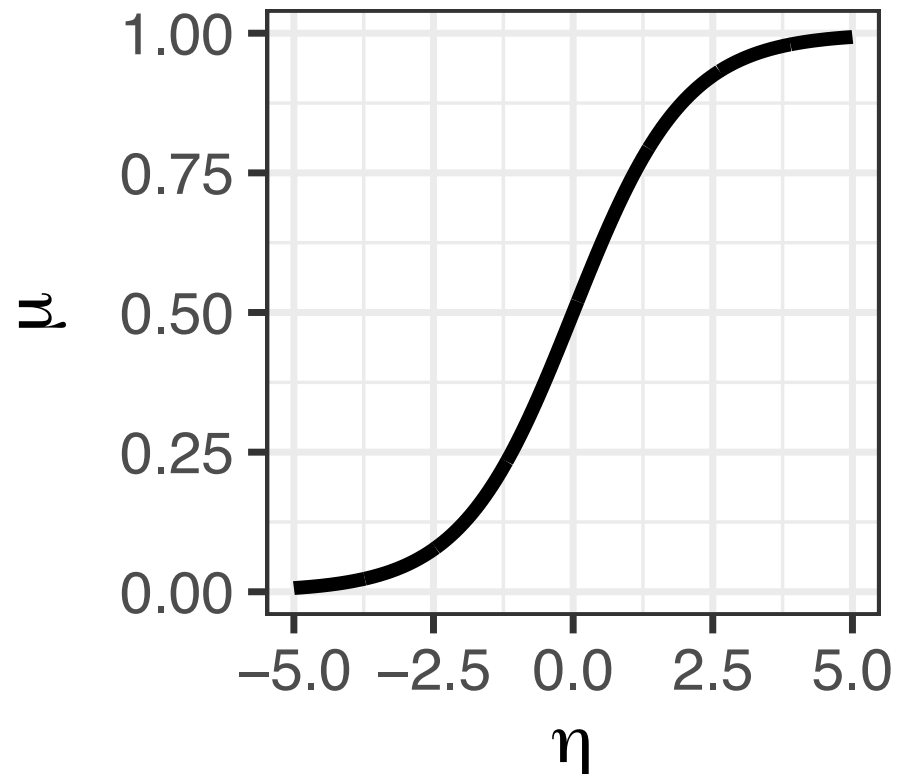


Multiple, cross-cutting constraints

- When we have more constraints, we use **logistic regression**

$$P(\text{“success”}) = \frac{e^\eta}{1 + e^\eta}$$

$$\eta = \beta_1 X_1 + \beta_2 X_2 + \cdots + \beta_N X_N$$

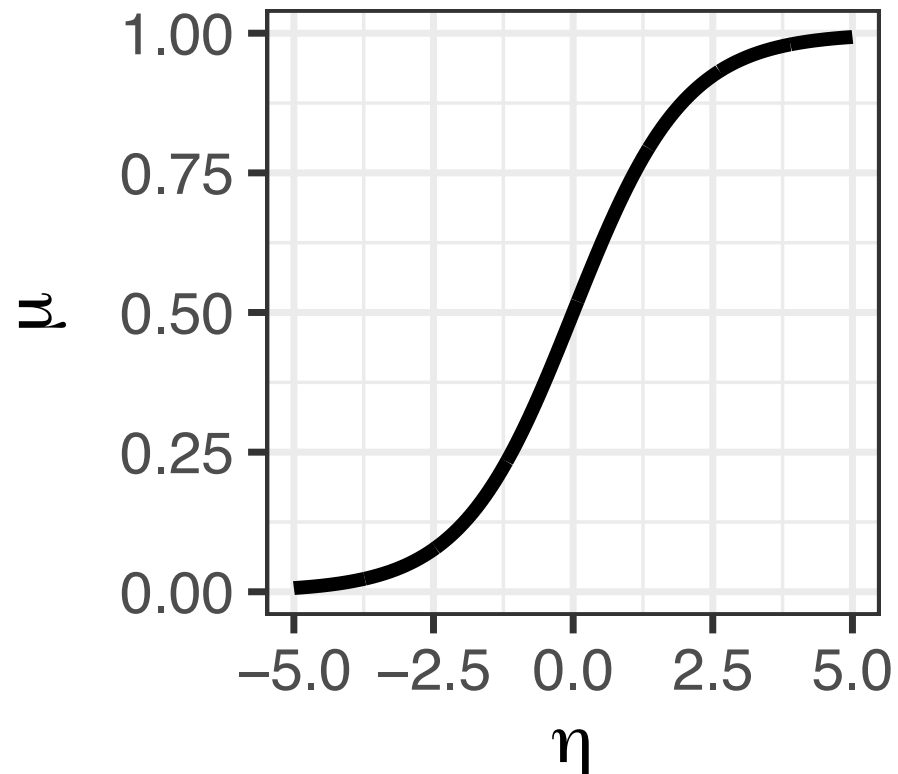


Multiple, cross-cutting constraints

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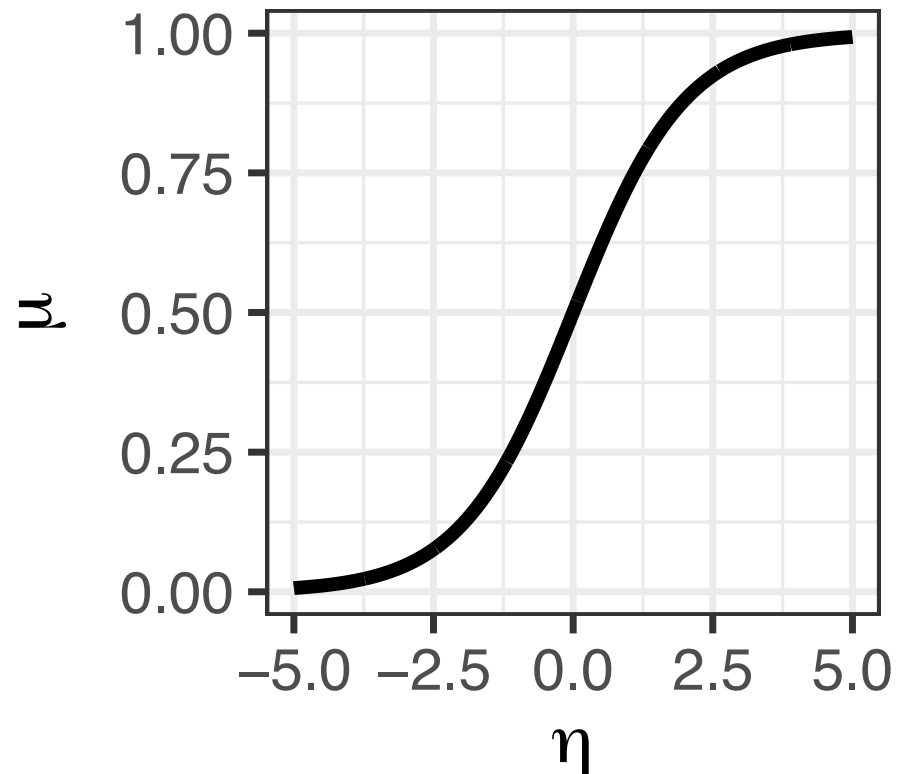
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a “goodness score”



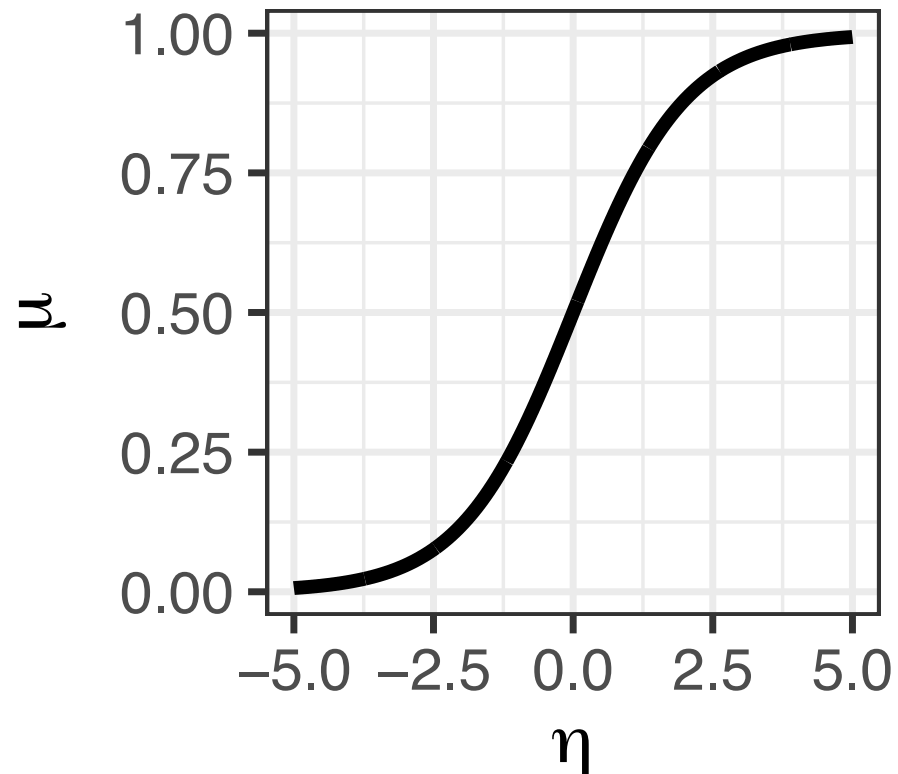
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Logistic (sigmoid)
activation function

Fitting logistic regression via MLE

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- With multiple model parameters, we get a likelihood *surface* on which we want to find the maximum

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- 2-constraint example: word **length** and word **frequency**

Fitting logistic regression via MLE

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- 2-constraint example: word **length** and word **frequency**

| | Short < Long? | Freq < Infreq? |
|--------------------------|---------------|----------------|
| <i>new and modern</i> | ✓ | ✓ |
| <i>correct and acute</i> | n/a | ✓ |
| <i>down and out</i> | n/a | ✗ |
| <i>cruel and unusual</i> | ✓ | ✗ |
| <i>anger and spite</i> | ✗ | ✓ |
| <i>crochet and knit</i> | ✗ | ✗ |

Fitting logistic regression via MLE

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$$\eta = \beta_{\text{Syl}} X_{\text{Syl}} + \beta_{\text{Freq}} X_{\text{Freq}}$$

$$P(A \text{ and } B | \{A, B\}) = \frac{e^\eta}{1 + e^\eta}$$

Fitting logistic regression via MLE

- With multiple model parameters, we get a likelihood *surface* on which we want to find the maximum
- 2-constraint example: word **length** and word **frequency**

| | Short < Long? | X_{Syl} | Freq < Infreq? |
|--------------------------|---------------|-----------|----------------|
| <i>new and modern</i> | ✓ | 1 | ✓ |
| <i>correct and acute</i> | n/a | 0 | ✓ |
| <i>down and out</i> | n/a | 0 | ✗ |
| <i>cruel and unusual</i> | ✓ | 1 | ✗ |
| <i>anger and spite</i> | ✗ | -1 | ✓ |
| <i>crochet and knit</i> | ✗ | -1 | ✗ |

$$\eta = \beta_{Syl} X_{Syl} + \beta_{Freq} X_{Freq}$$

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Fitting logistic regression via MLE

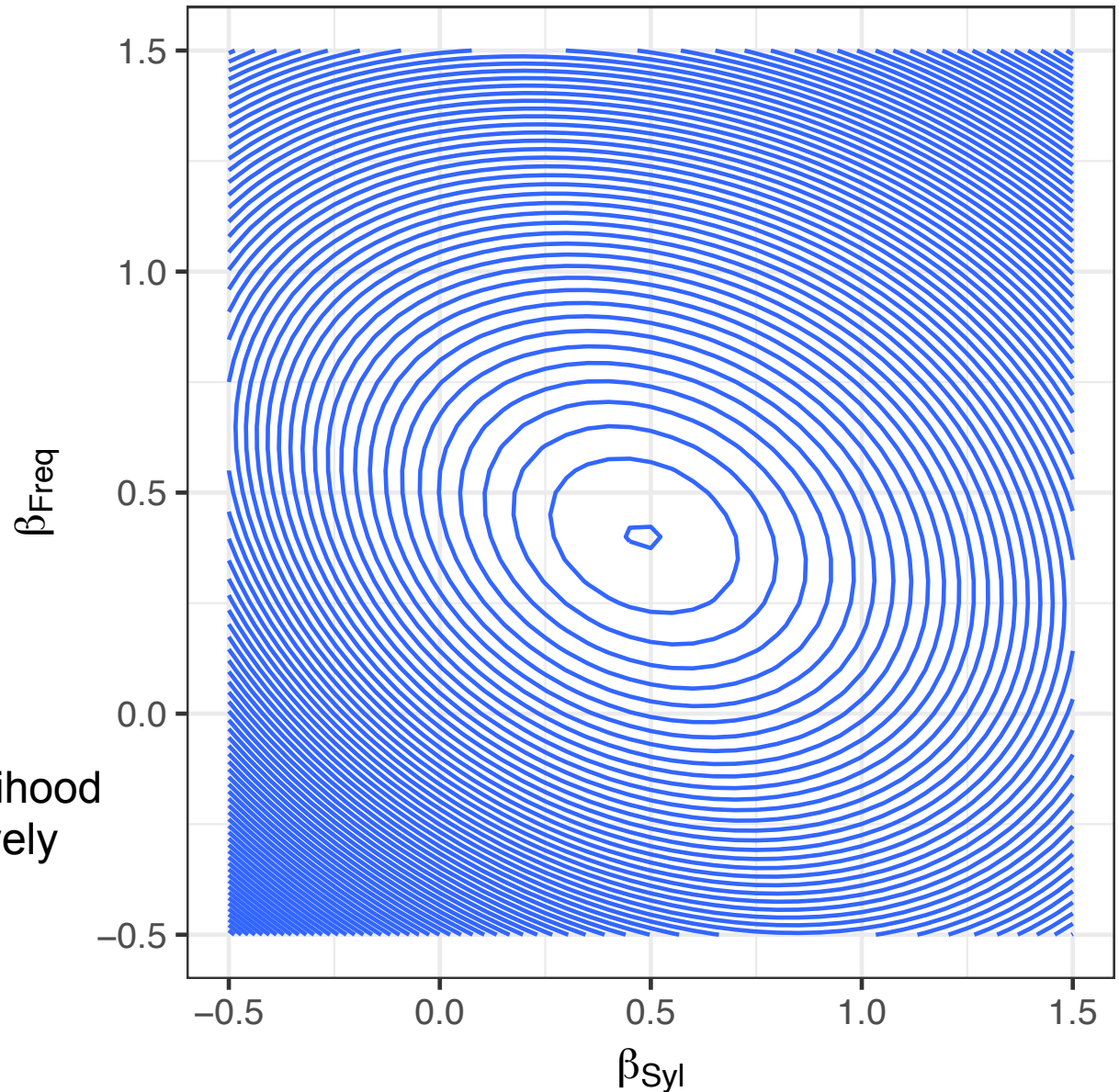
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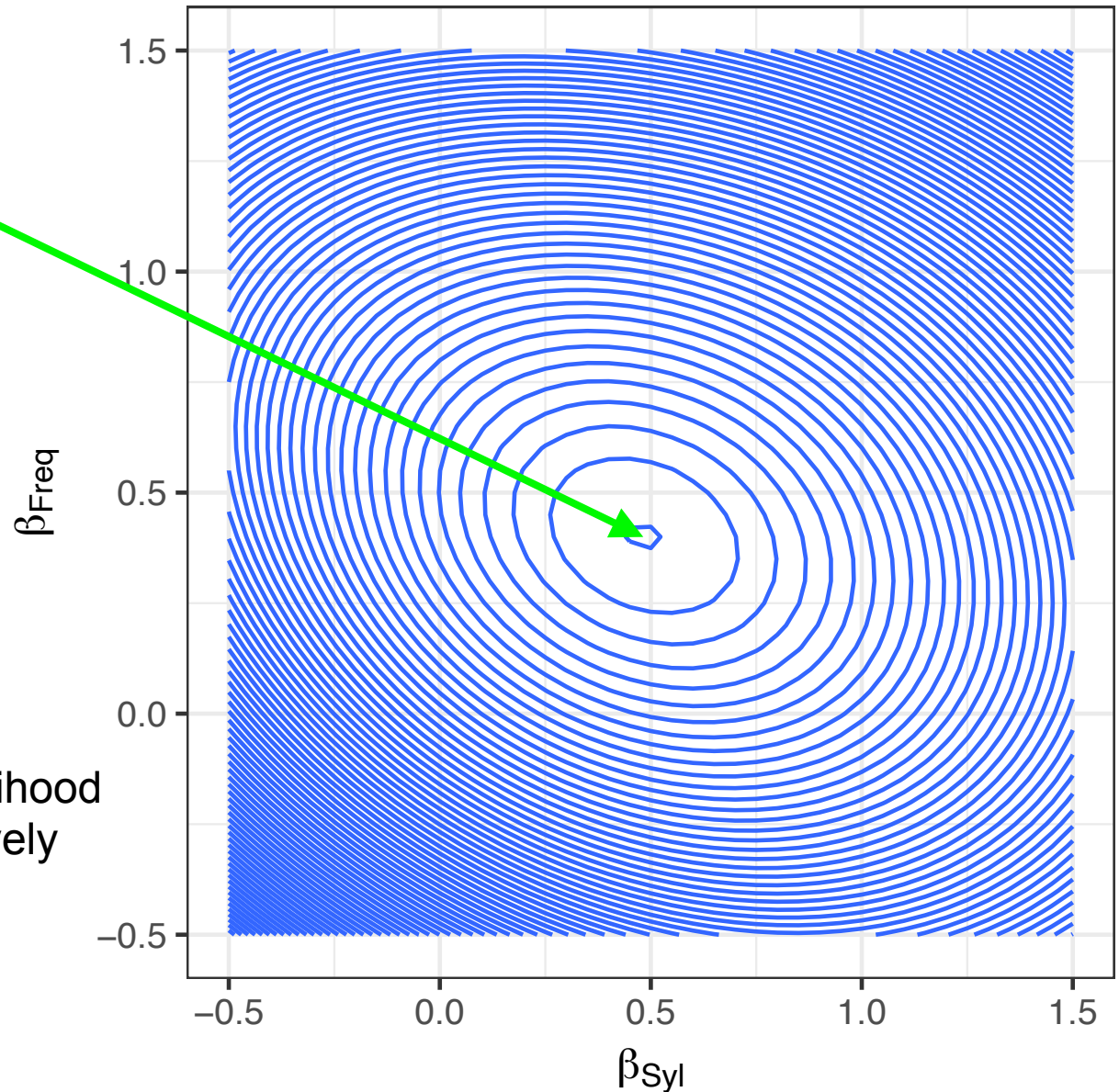
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Maximum of the likelihood surface



For logistic regression, likelihood surface is **convex** — relatively easy to find optimum

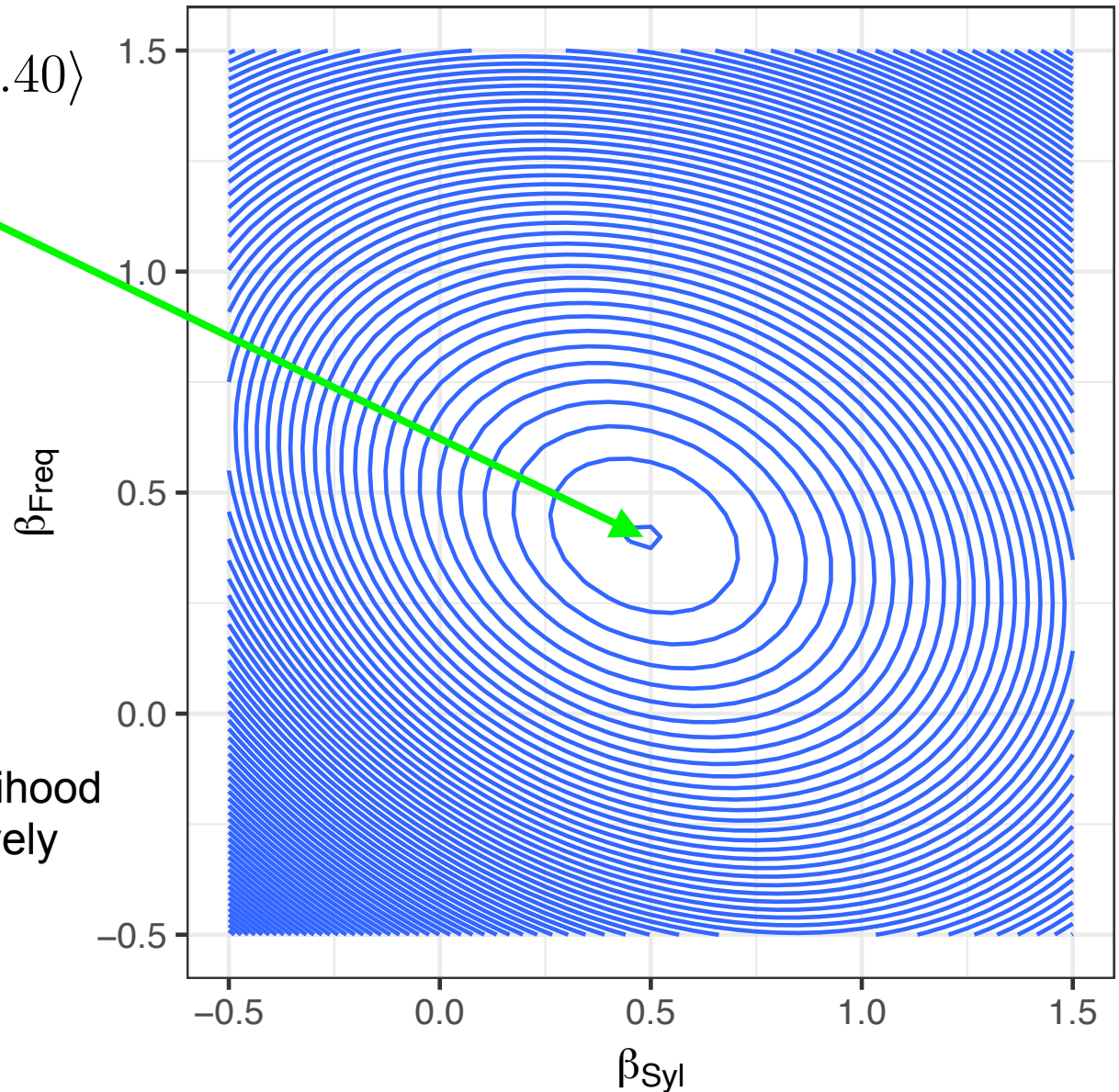
Maximum of the likelihood surface



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Maximum of the likelihood surface

$$\langle \hat{\beta}_{Syl}, \hat{\beta}_{Freq} \rangle = \langle 0.48, 0.40 \rangle$$



For logistic regression, likelihood surface is **convex** — relatively easy to find optimum

Model predictions from fitted parameters

Model predictions from fitted parameters

Logistic Regression Model Structure

$$\eta = \beta_{Syl} X_{Syl} + \beta_{Freq} X_{Freq}$$

$$P(\text{A and B} | \{A, B\}) = \frac{e^\eta}{1 + e^\eta}$$

a.k.a. mean μ

Model predictions from fitted parameters

Logistic Regression Model Structure

$$\eta = \beta_{Syl} X_{Syl} + \beta_{Freq} X_{Freq}$$

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Model predictions

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a.k.a. mean μ

Fitted model parameters

$$\langle \hat{\beta}_{Syl}, \hat{\beta}_{Freq} \rangle = \langle 0.48, 0.40 \rangle$$

Model predictions

| | Short < Long | Freq < Infreq? | $\hat{p} \{A, B\}$ |
|--------------------------|--------------|----------------|--------------------|
| <i>new and modern</i> | ✓ | ✓ | 0.71 |
| <i>correct and acute</i> | <i>n/a</i> | ✓ | 0.60 |
| <i>down and out</i> | <i>n/a</i> | ✗ | 0.4 |
| <i>cruel and unusual</i> | ✓ | ✗ | 0.52 |
| <i>anger and spite</i> | ✗ | ✓ | 0.48 |
| <i>crochet and knit</i> | ✗ | ✗ | 0.29 |

Multiple, cross-cutting constraints

| Constraint | Example | Strength |
|--------------------------|------------------------------|-----------------|
| Iconic/scalar sequencing | <i>open and read</i> | 20 |
| Perceptual markedness | <i>deer and trees</i> | 1.7 |
| Formal markedness | <i>change and improve</i> | 1.4 |
| Power | <i>food and drink</i> | 1 |
| Avoid final stress | <i>confuse and disorient</i> | 0.5 |
| Short<Long | <i>cruel and unusual</i> | 0.4 |
| Frequent<Infrequent | <i>neatly and sweetly</i> | 0.3 |

Multiple, cross-cutting constraints

{ X_i }

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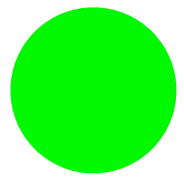
Multiple, cross-cutting constraints

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| { X_i } | Iconic/scalar sequencing | <i>open and read</i> | 20 | { β_i } |
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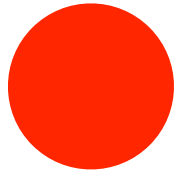
As a Bayes Net:

As a Bayes Net:

Freq

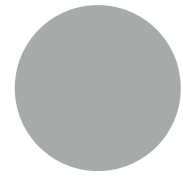


Power

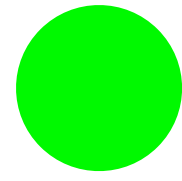


...

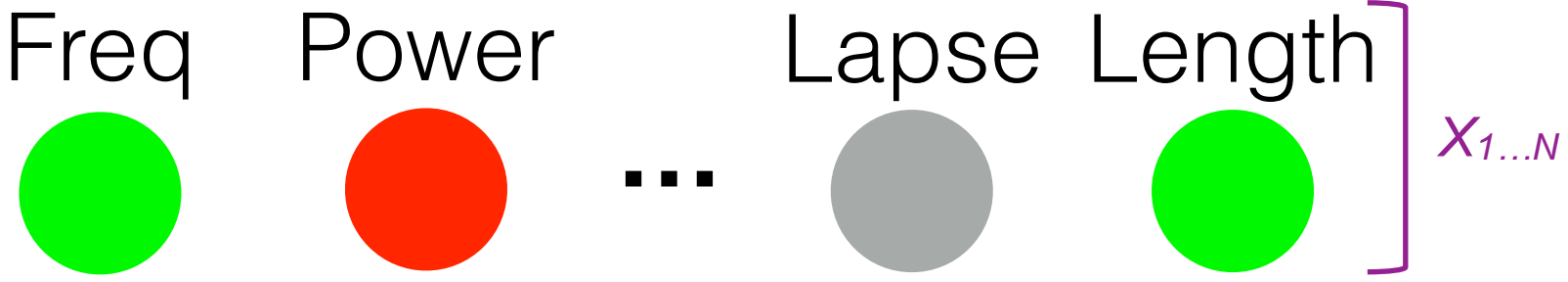
Lapse



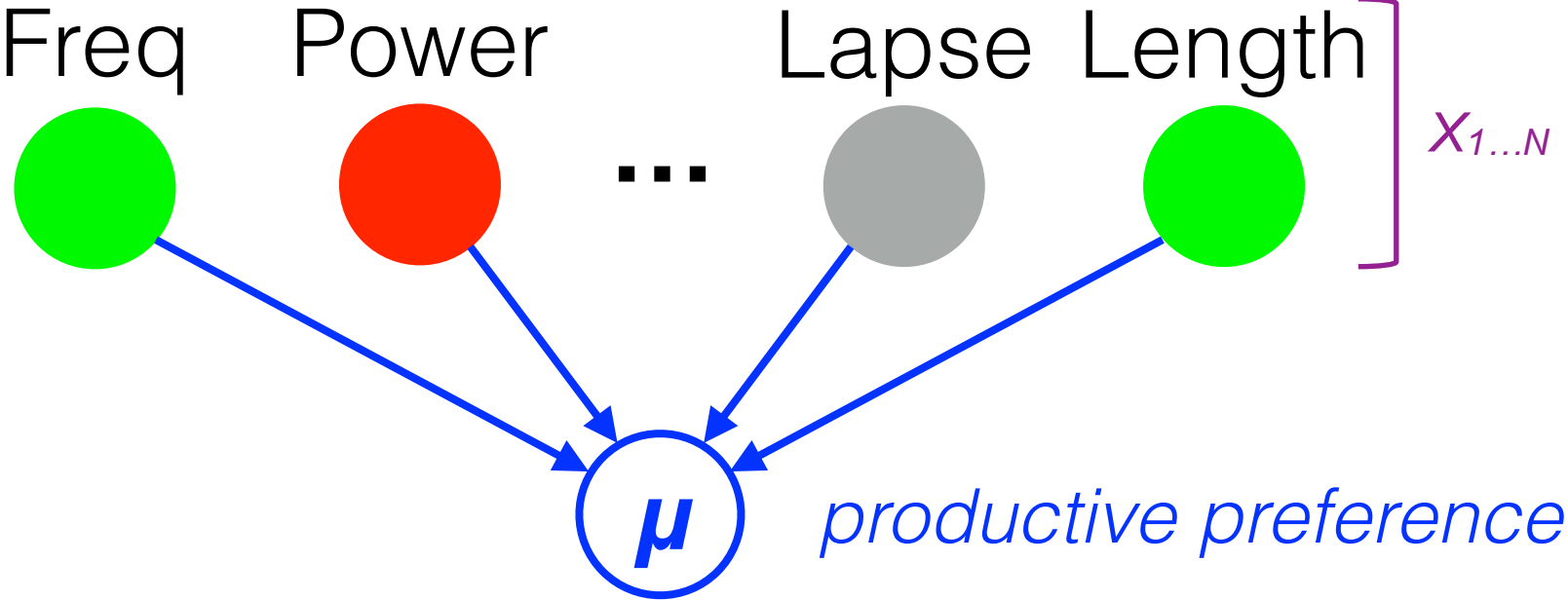
Length



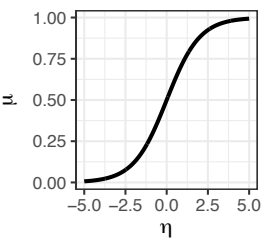
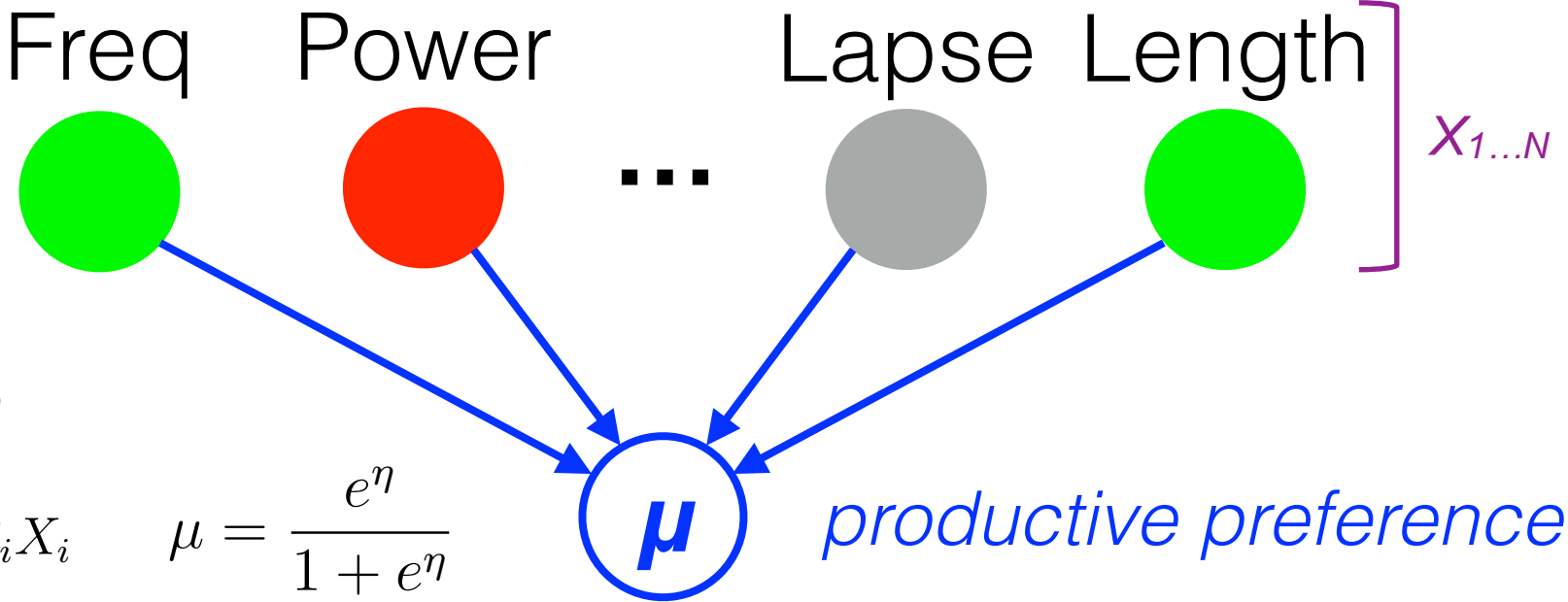
As a Bayes Net:



As a Bayes Net:



As a Bayes Net:



$$\eta = \sum_i \beta_i X_i$$

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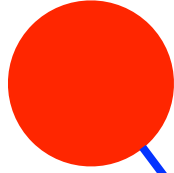
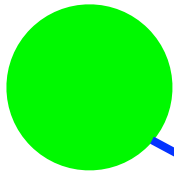
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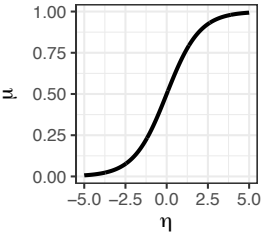
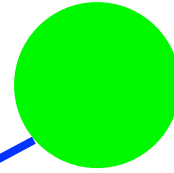
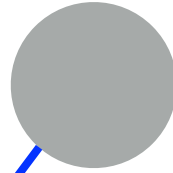
Power

Lapse Length

$X_{1...N}$



...



$$\eta = \sum_i \beta_i X_i \quad \mu = \frac{e^\eta}{1 + e^\eta}$$



productive preference

μ | Constraints is deterministic

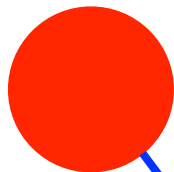
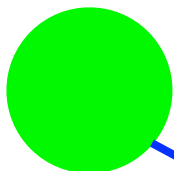
As a Bayes Net:

Freq

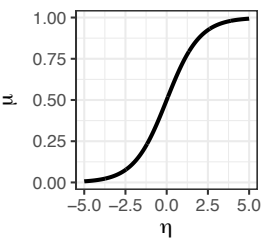
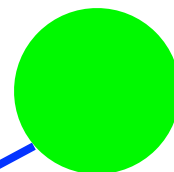
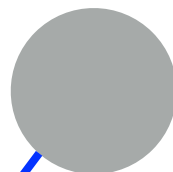
Power

Lapse Length

$X_{1...N}$



...



$$\eta = \sum_i \beta_i X_i \quad \mu = \frac{e^\eta}{1 + e^\eta}$$

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productive preference



$P(\text{order}|\mu) = \mu$

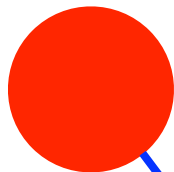
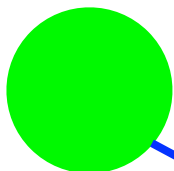
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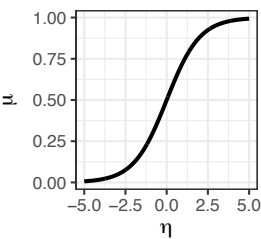
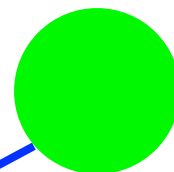
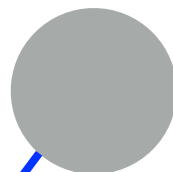
Power

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...



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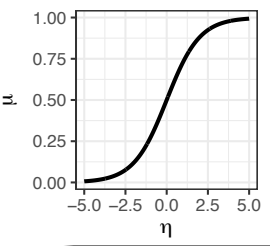
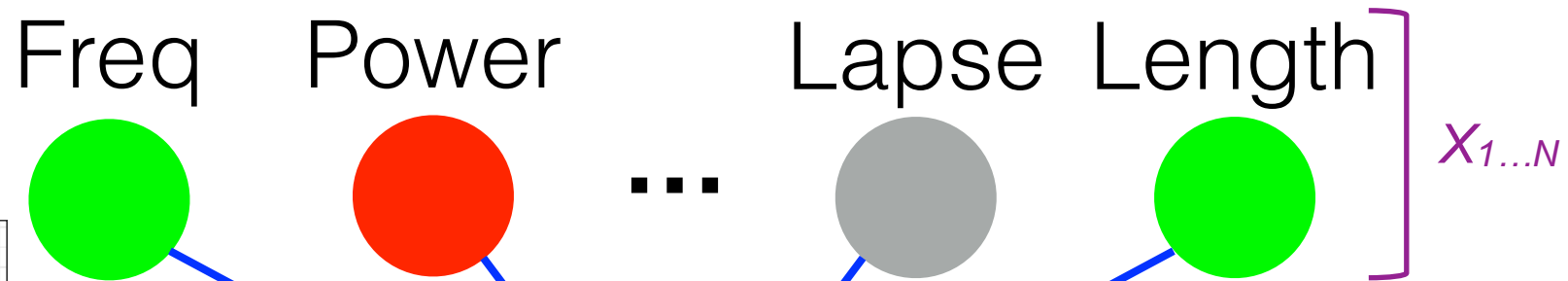
productive preference



$$P(\text{order} | \mu) = \mu$$

Bernoulli (coin-flip) distribution

As a Bayes Net:



$$\eta = \sum_i \beta_i X_i \quad \mu = \frac{e^\eta}{1 + e^\eta}$$

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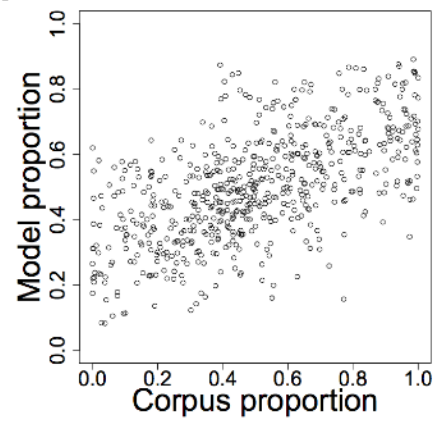
productive preference



$$P(\text{order} | \mu) = \mu$$

Bernoulli (coin-flip) distribution

predictive distribution



Another source of knowledge

Another source of knowledge

seamstresses and bishops

OR

bishops and seamstresses

?

Another source of knowledge

seamstresses and bishops

OR

bishops and seamstresses

?

You may prefer this because you're biased toward:

- culturally more powerful/central before less powerful/central
- short before long
- frequent before infrequent
- minimizing # consecutive unstressed syllables

Another source of knowledge

Another source of knowledge

meat and potatoes

OR

potatoes and meat

?

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Productive knowledge

Another source of knowledge

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Productive knowledge

OR, you may prefer it before you've heard it far more often!

Another source of knowledge

meat and potatoes

OR

potatoes and meat

?

corpus prob | {meat, potatoes} ≈ 0.95

corpus prob | {meat, potatoes} ≈ 0.05

You may prefer this because you're biased toward:

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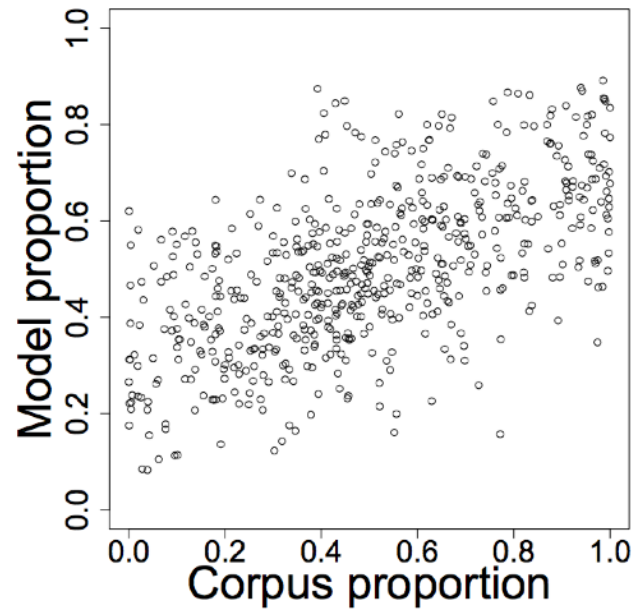
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Productive knowledge

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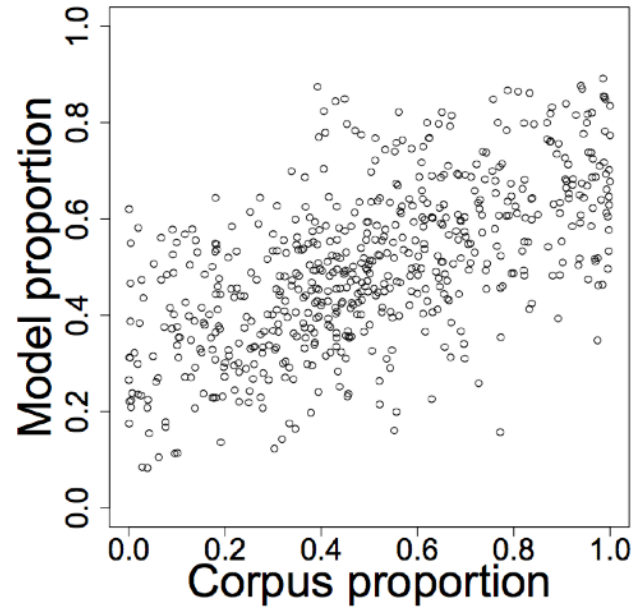
Direct experience

Productive knowledge and direct experience



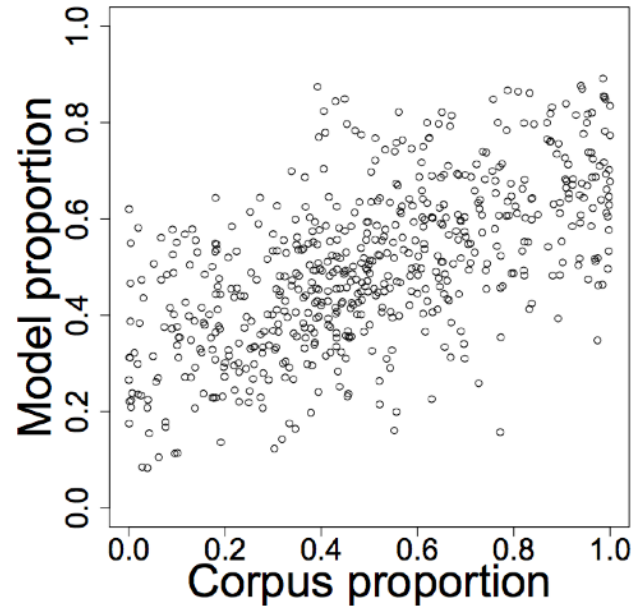
Productive knowledge and direct experience

- Our logistic regression model isn't perfectly predictive



Productive knowledge and direct experience

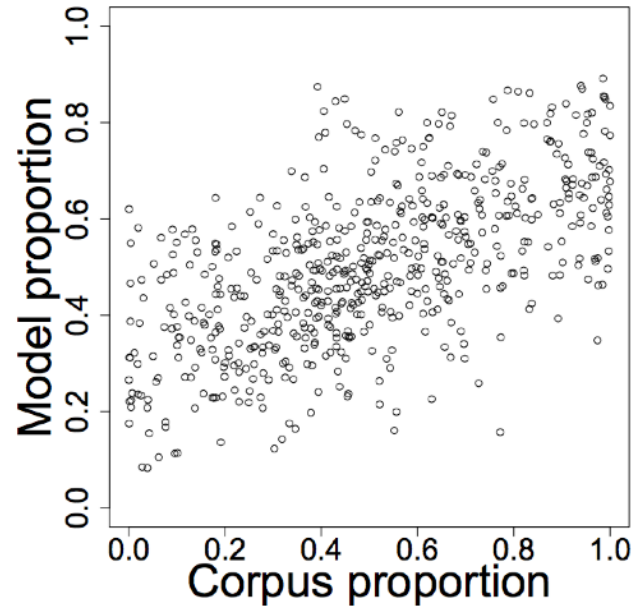
- Our logistic regression model isn't perfectly predictive



- Part of this is that it fails to capture idiosyncrasy from direct experience

Productive knowledge and direct experience

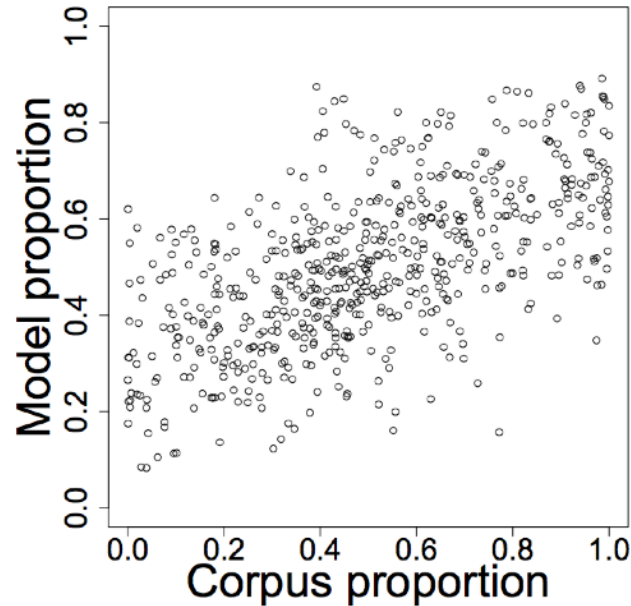
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- A rational learner should...

Productive knowledge and direct experience

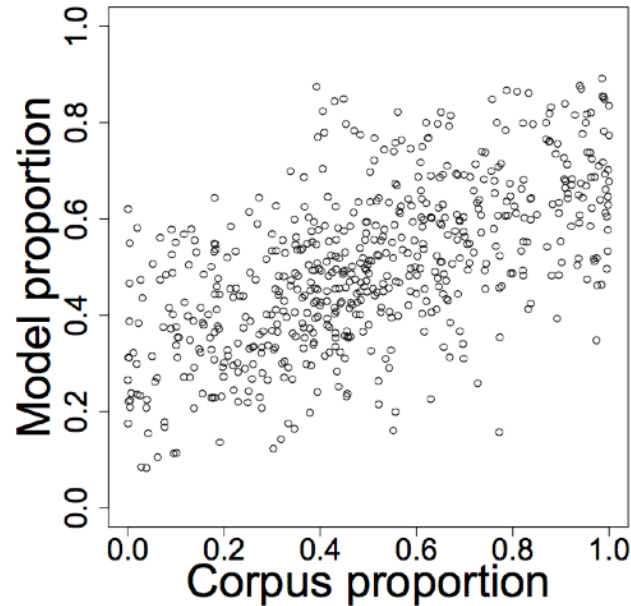
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- A rational learner should...
 - ...apply productive knowledge in novel expressions

Productive knowledge and direct experience

- Our logistic regression model isn't perfectly predictive



- Part of this is that it fails to capture idiosyncrasy from direct experience
- A rational learner should...
 - ...apply productive knowledge in novel expressions
 - ...rely more on direct experience when it's plentiful

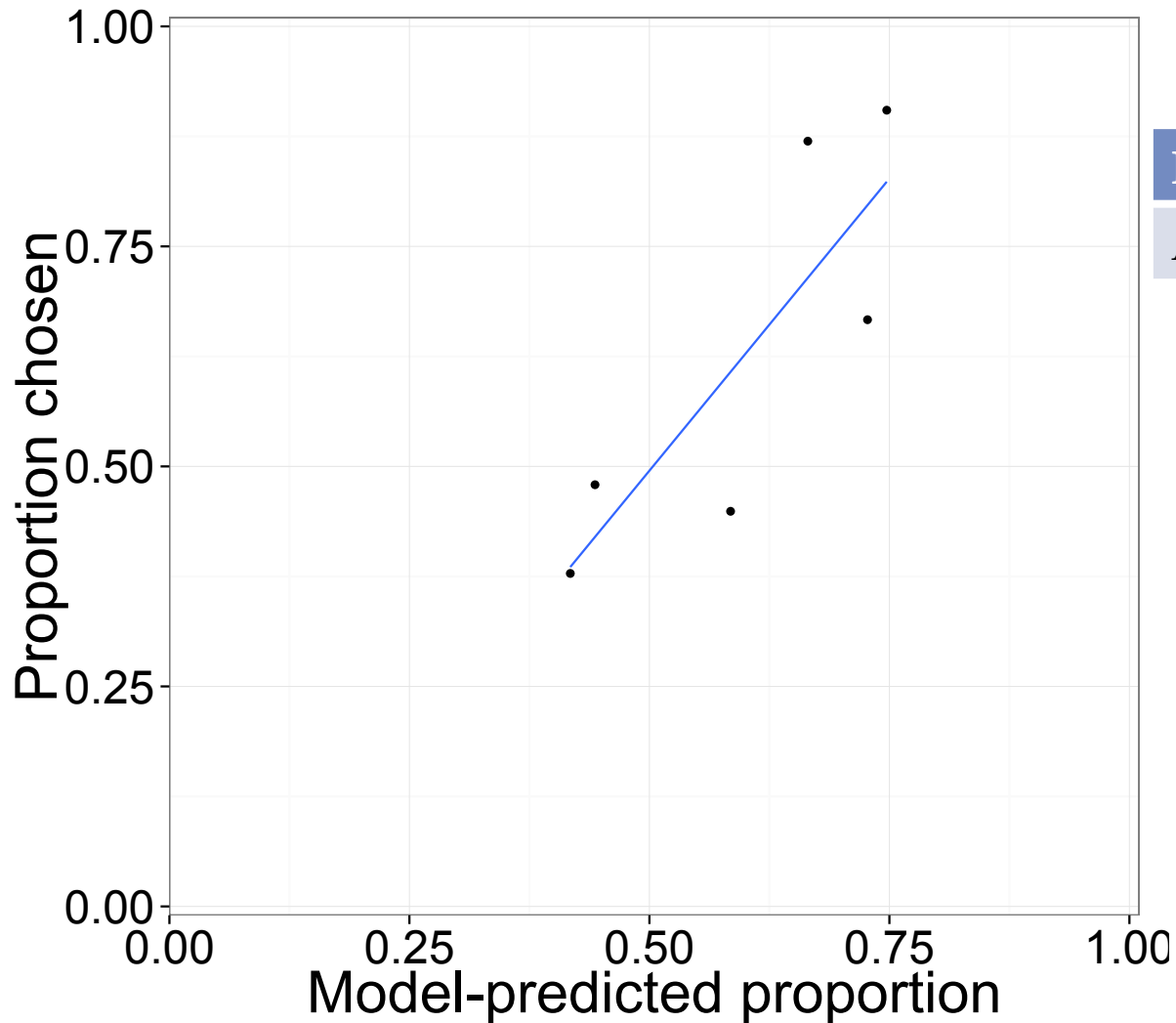
Binary forced-choice experiment

“Which sounds better?”

There were many **bishops and seamstresses** in the small town where I grew up.

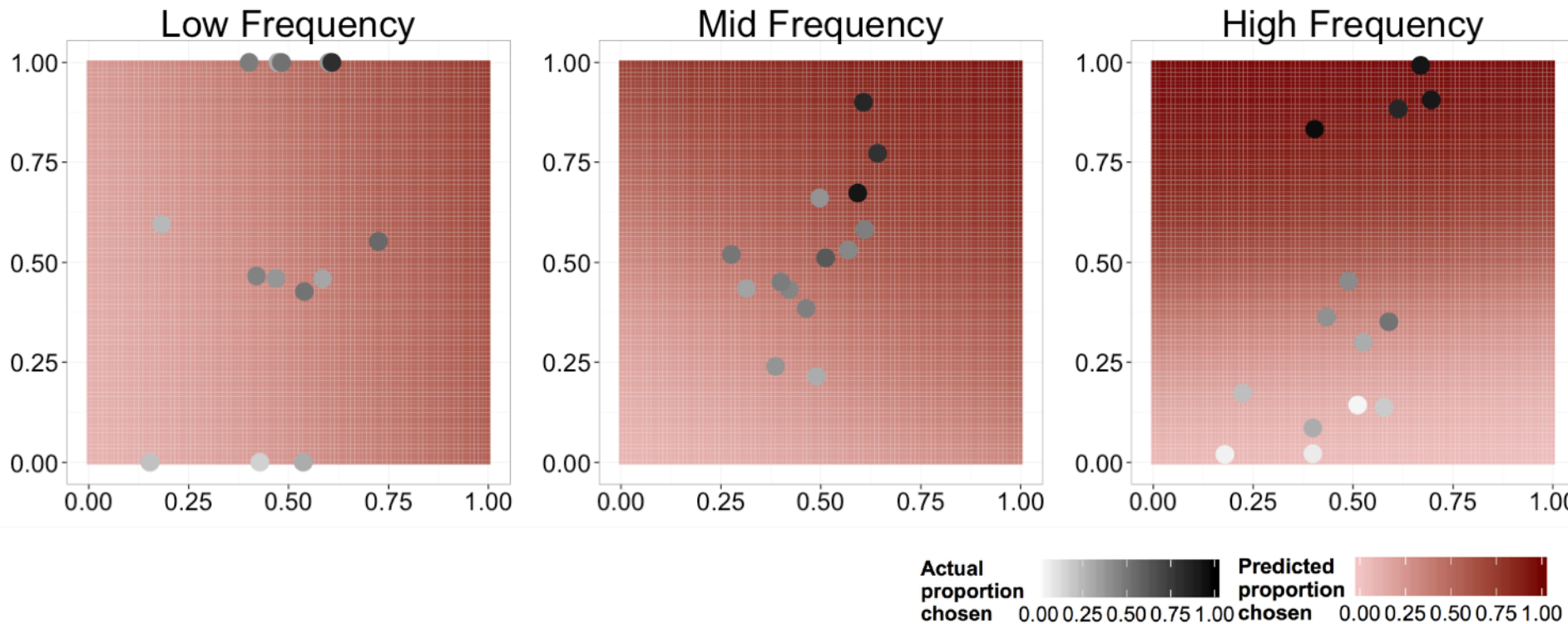
There were many **seamstresses and bishops** in the small town where I grew up.

Results: novel binomials

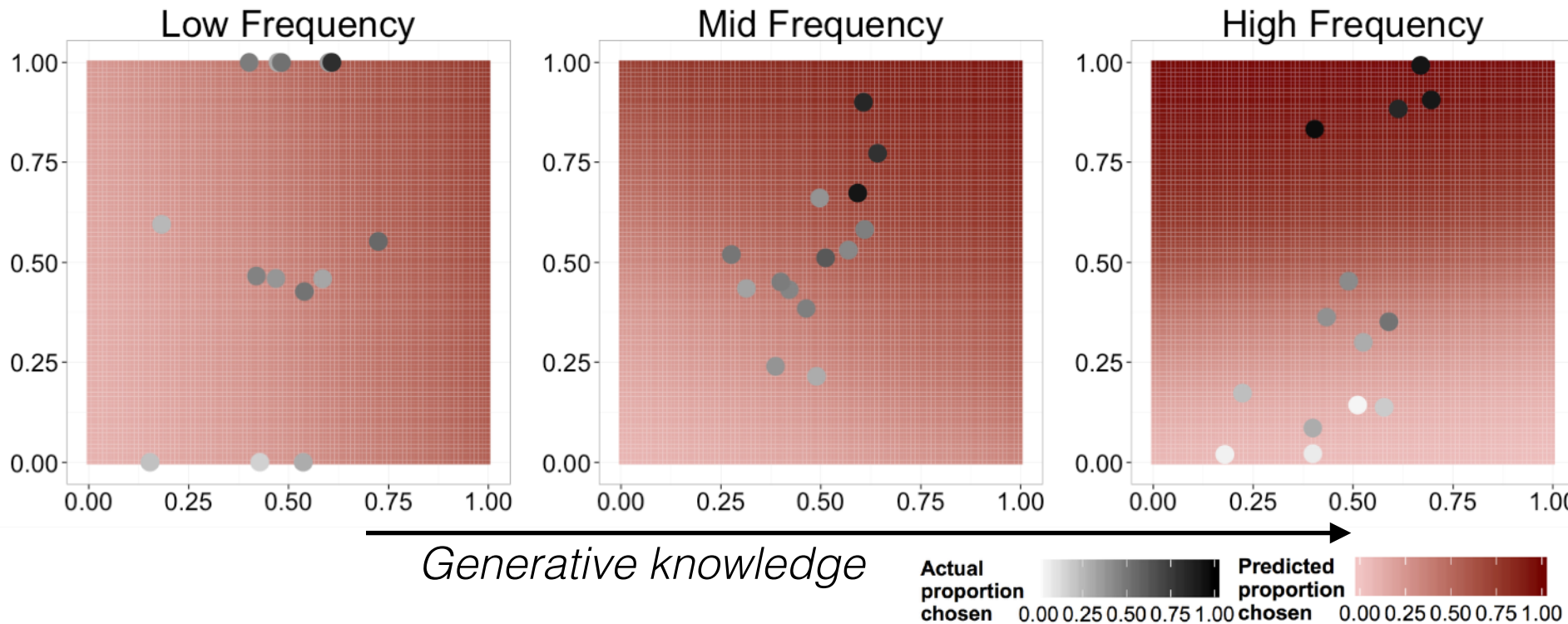


| Predictor | Estimate | <i>p</i> |
|-----------|----------|----------|
| Abs know | 6.18 | 0.003** |

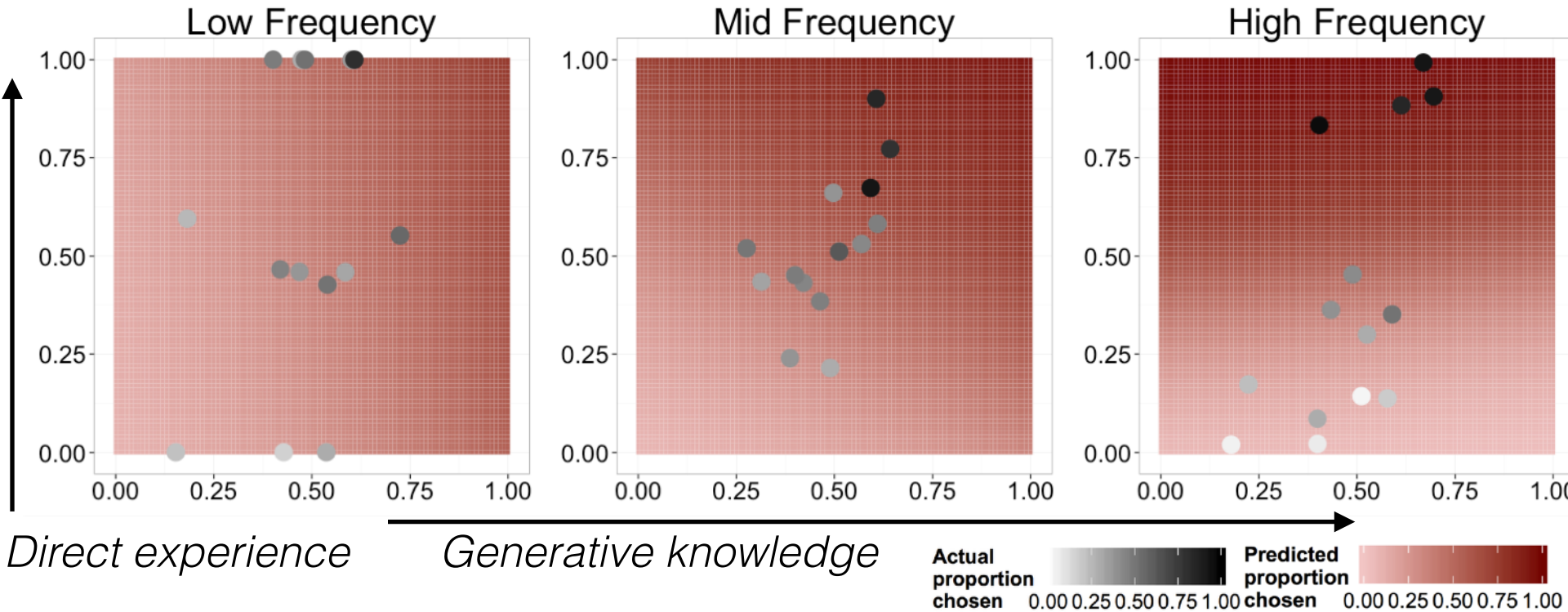
Results: attested binomials



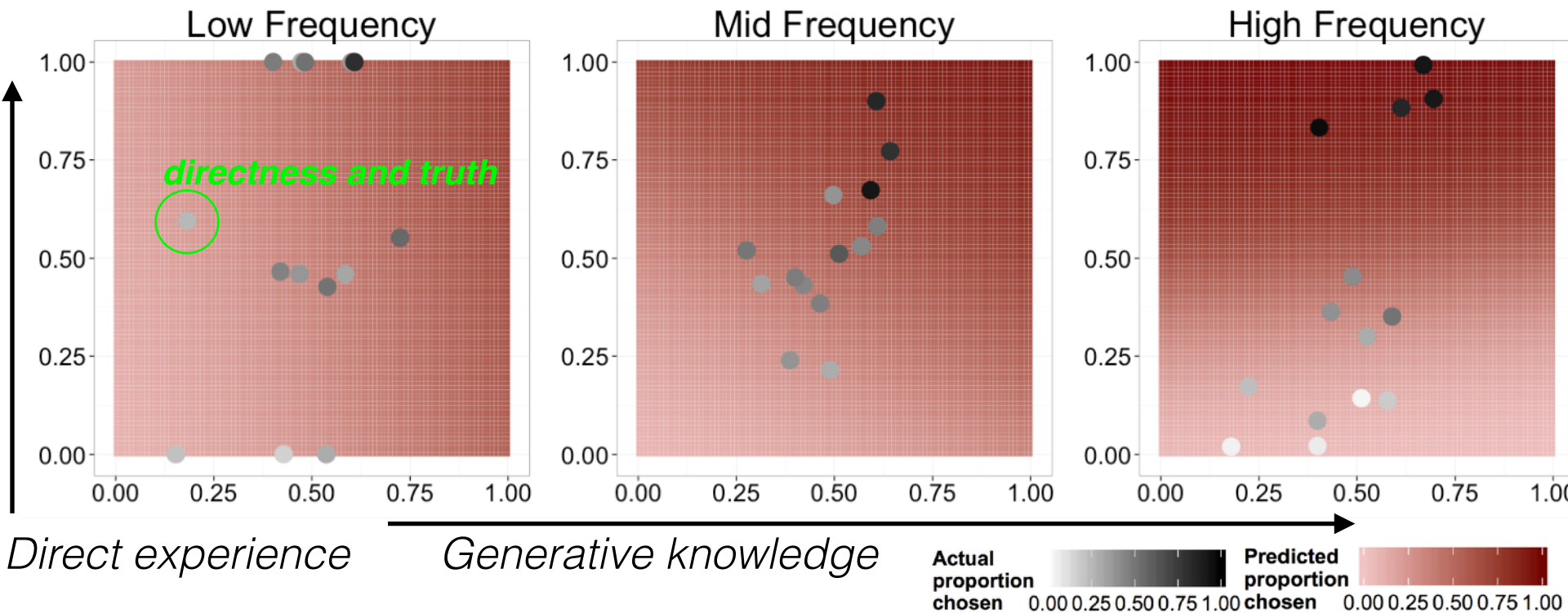
Results: attested binomials



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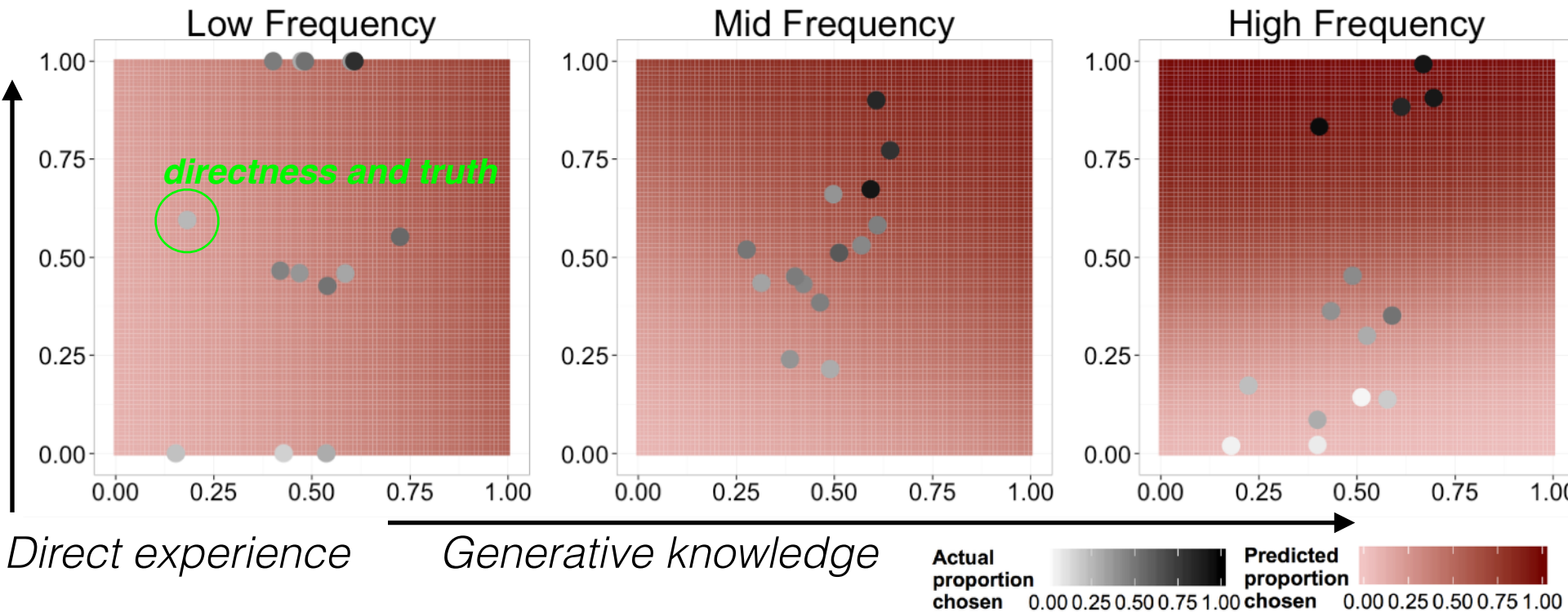


Results: attested binomials



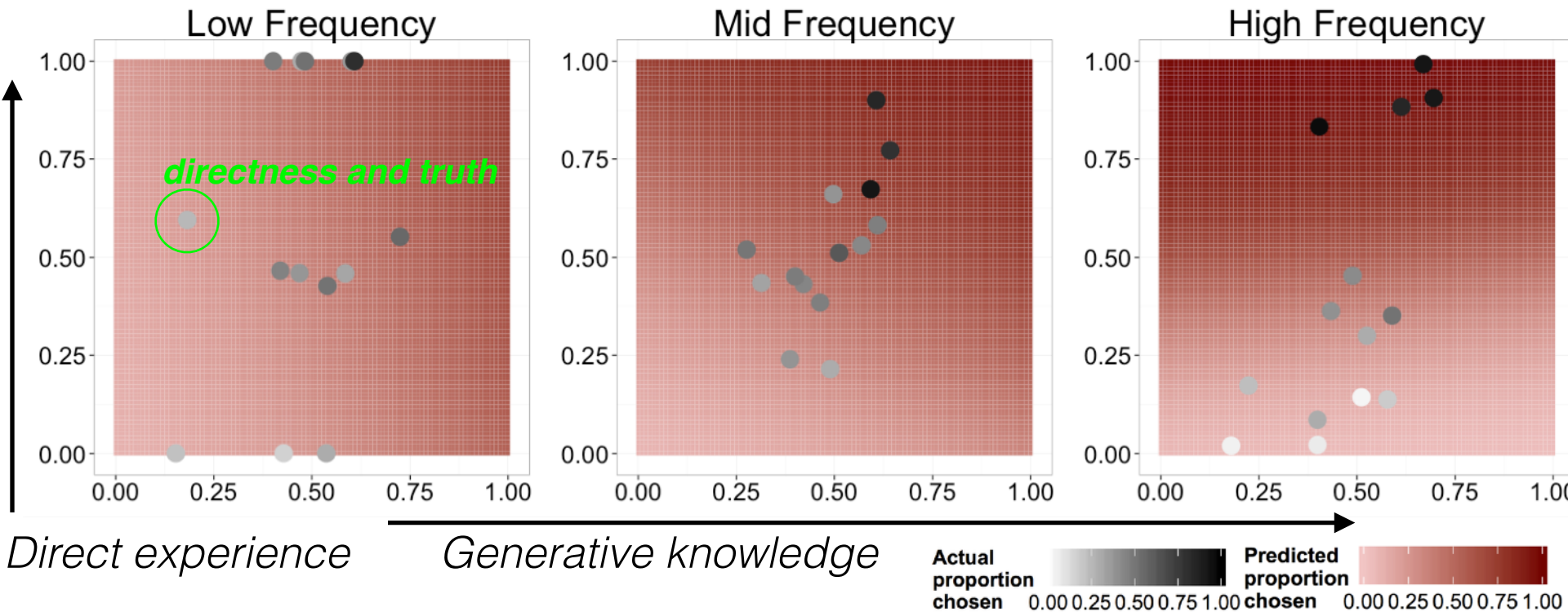
Results: attested binomials

| Predictor | Estimate |
|--------------------------|----------|
| <i>Direct experience</i> | 0.99* |
| <i>Gen. knowledge</i> | 2.36* |



Results: attested binomials

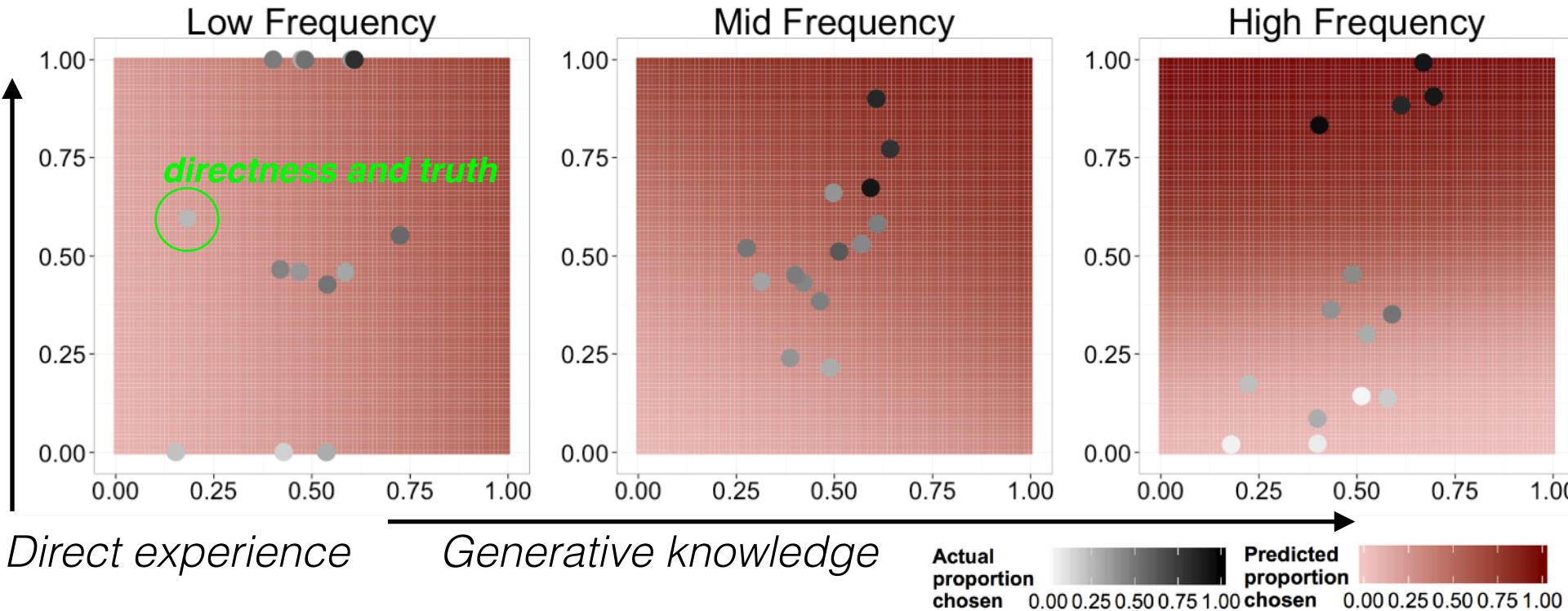
| Predictor | Estimate |
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Results: attested binomials

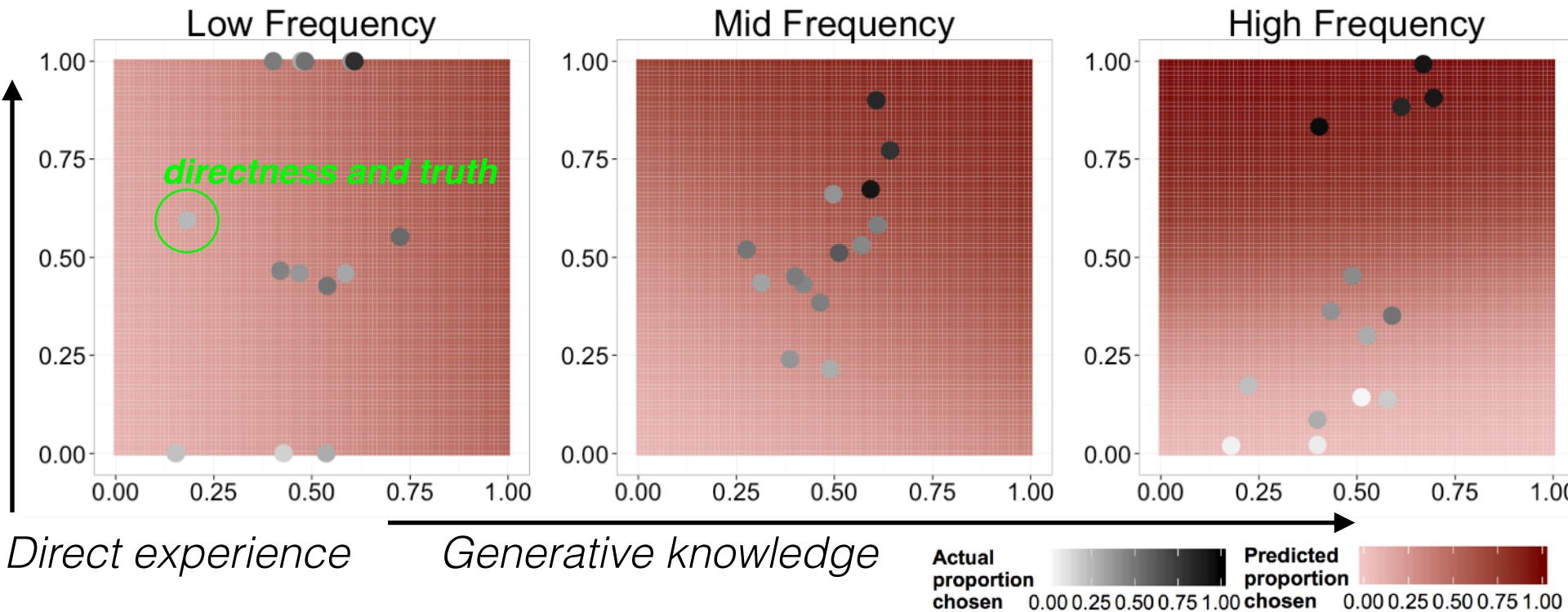
| Predictor | Estimate |
|--------------------------|----------|
| <i>Direct experience</i> | 0.99* |
| <i>Gen. knowledge</i> | 2.36* |

=statistically significant
(reliably non-zero)



Results: attested binomials

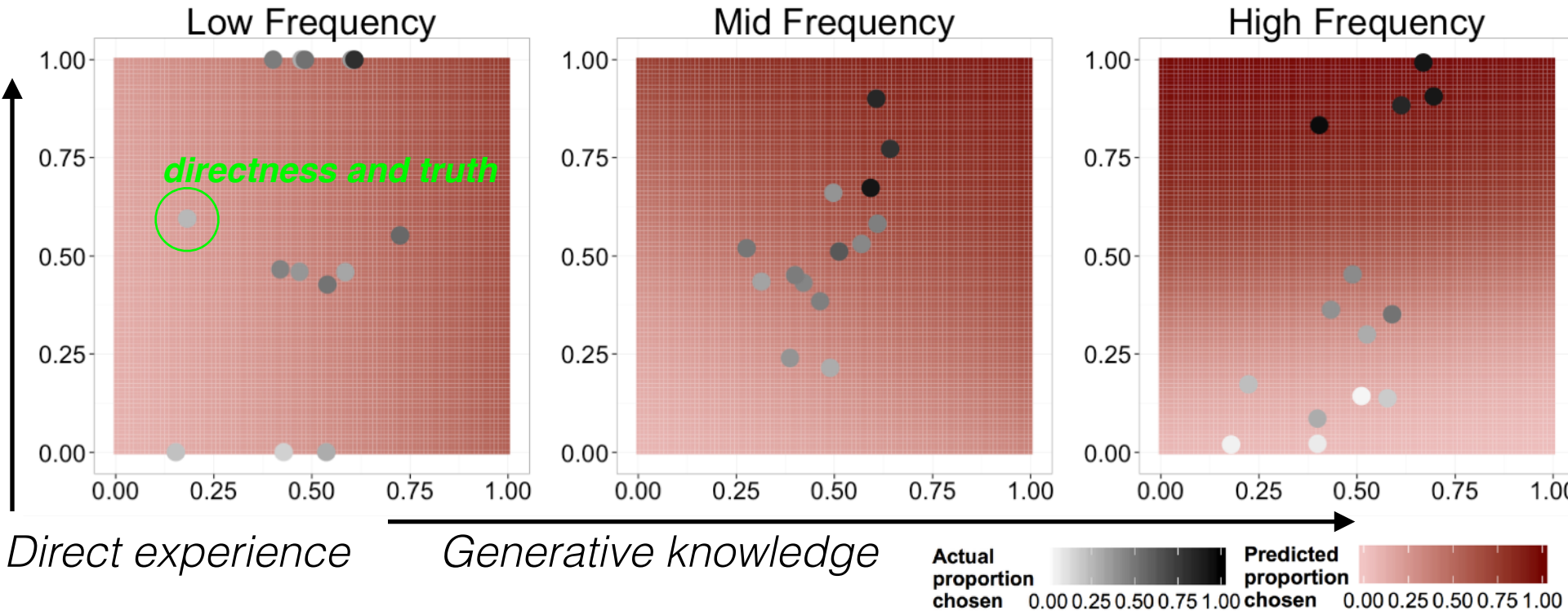
| Predictor | Estimate |
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Results: attested binomials

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| Predictor | Estimate |
|--------------------------|----------|
| <i>Direct experience</i> | 3.32** |
| <i>Gen. knowledge</i> | 1.73 |

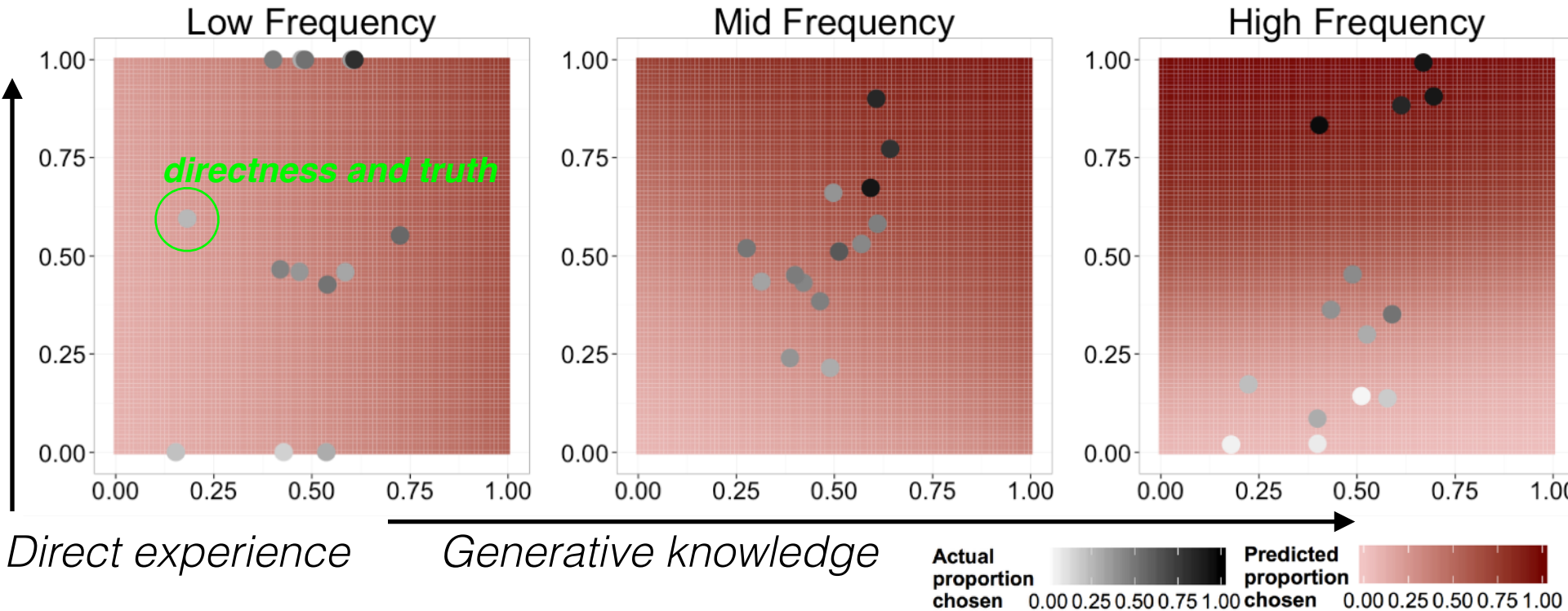


Results: attested binomials

| Predictor | Estimate |
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| Predictor | Estimate |
|--------------------------|----------|
| <i>Direct experience</i> | 3.32** |
| <i>Gen. knowledge</i> | 1.73 |

| Predictor | Estimate |
|--------------------------|----------|
| <i>Direct experience</i> | 6.71*** |
| <i>Gen. knowledge</i> | -0.61 |



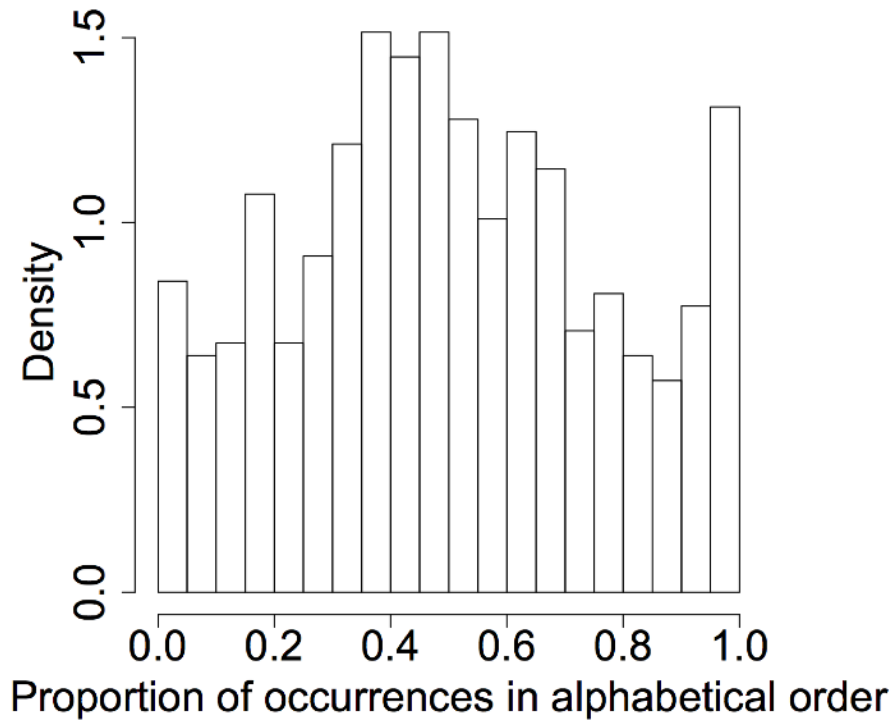
The idiosyncratic and the general

- We've seen evidence that binomial-specific ordering preferences have cognitive reality for speakers
- How dramatically do these preferences depart from the overall generative knowledge?
- How can we model both the generative knowledge and the idiosyncratic preferences simultaneously?

Distribution of ordering preference

Reality

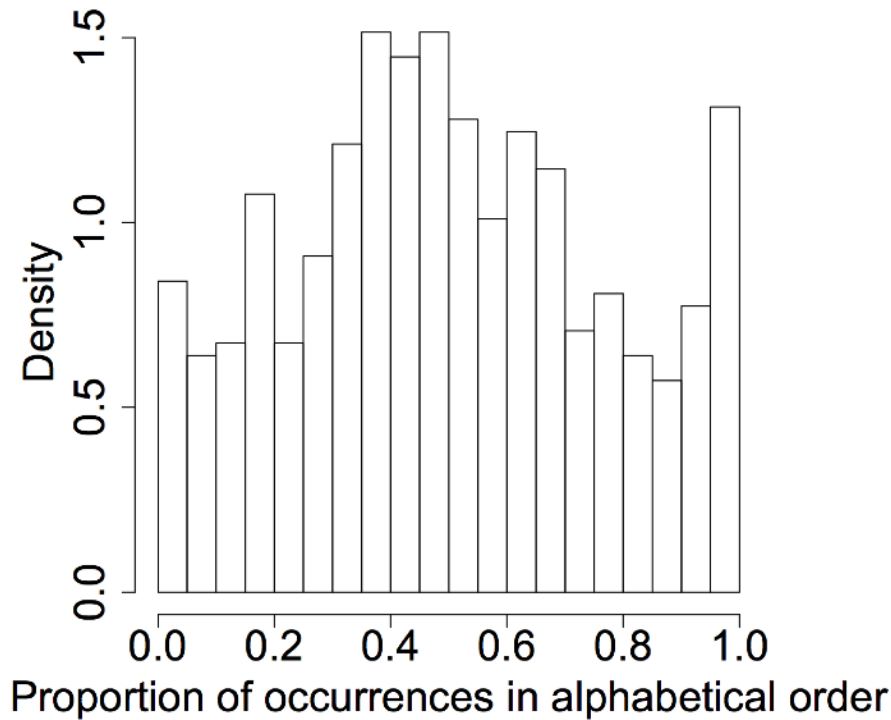
Histogram of binomial types



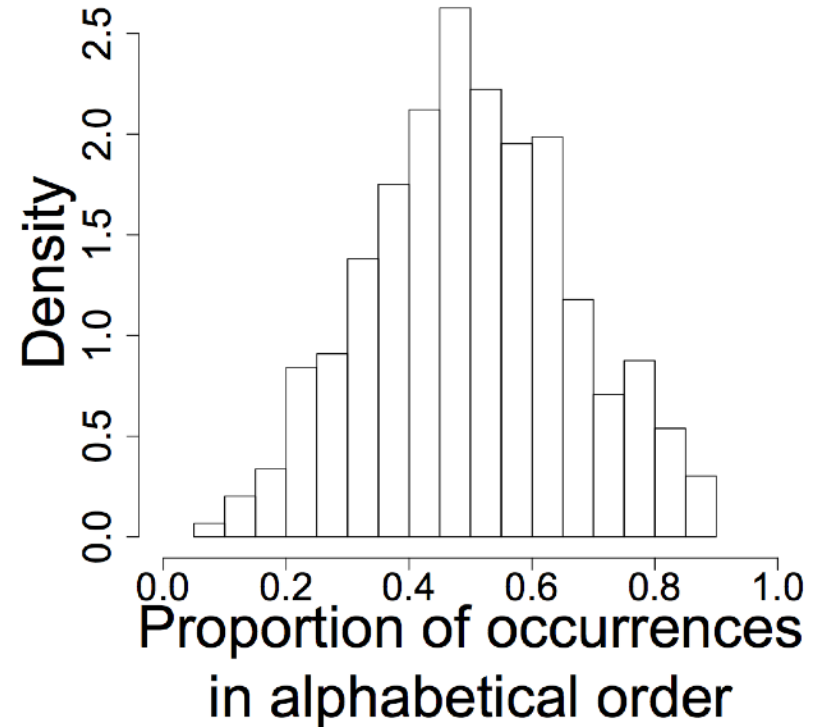
Distribution of ordering preference

Reality

Histogram of binomial types



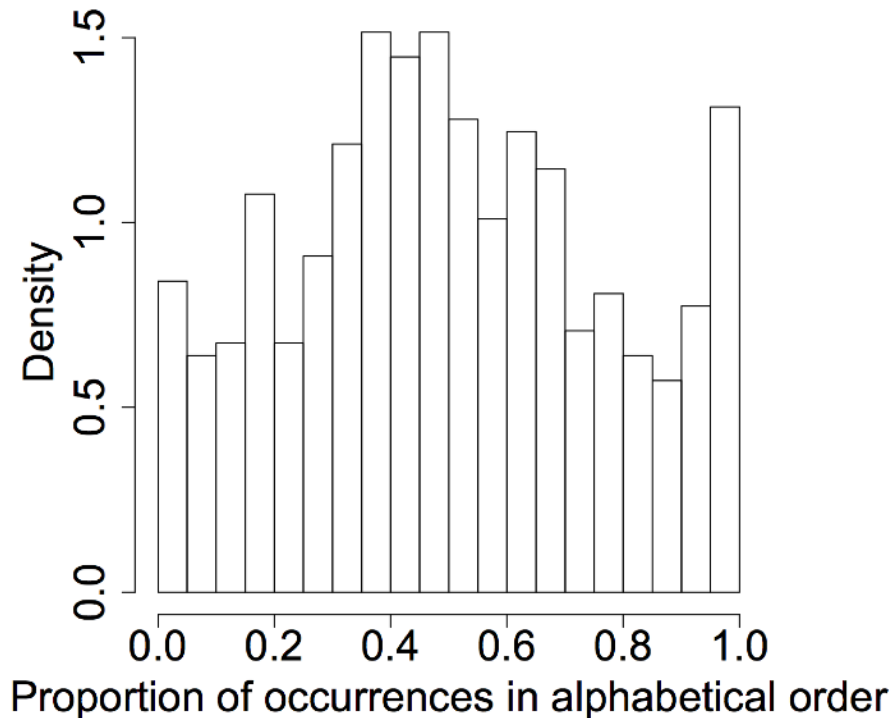
Our model



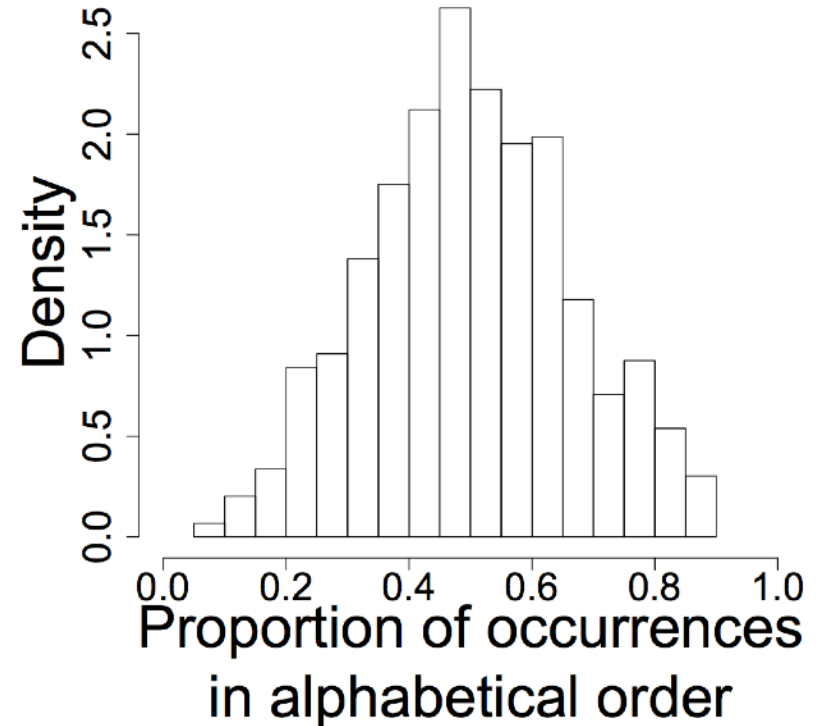
Distribution of ordering preference

Reality

Histogram of binomial types



Our model



Ordering preferences depart dramatically from generative knowledge!

Modeling idiosyncrasy

$$P(\text{“success”}) = \frac{e^\eta}{1 + e^\eta}$$
$$\eta = \beta_1 X_1 + \beta_2 X_2 + \cdots + \beta_N X_N$$

Modeling idiosyncrasy

- Here was logistic regression:

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- We revise it to include a ***beta-binomial component***

Modeling idiosyncrasy

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- We revise it to include a **beta-binomial** component

$$P(\text{“success”}) = p$$

$$p \sim \text{Beta} \left(\frac{e^\eta}{1 + e^\eta}, \nu \right)$$

$$\eta = \beta_1 X_1 + \beta_2 X_2 + \cdots + \beta_N X_N$$


Frequency-sensitivity of binomial idiosyncrasy

Frequency-sensitivity of binomial idiosyncrasy

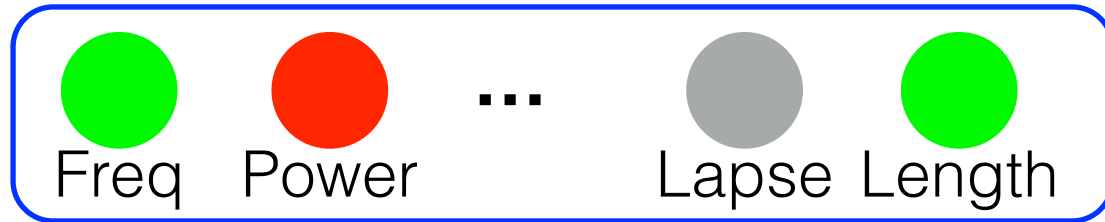
$$v = \exp(\alpha + \beta \cdot \log(M_n))$$

Frequency-sensitivity of binomial idiosyncrasy

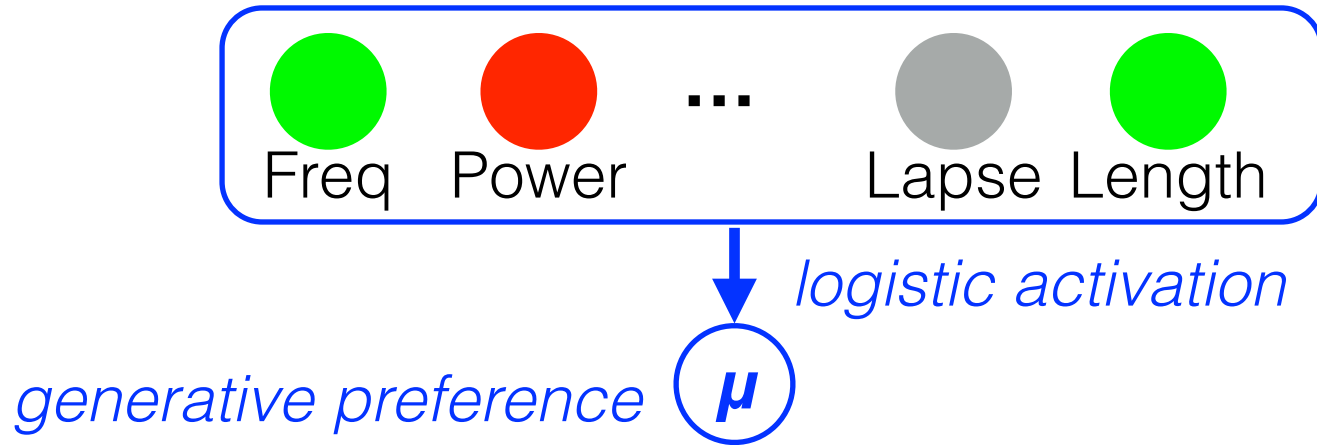
Overall unordered frequency

$$v = \exp(\alpha + \beta \cdot \log(M_n))$$


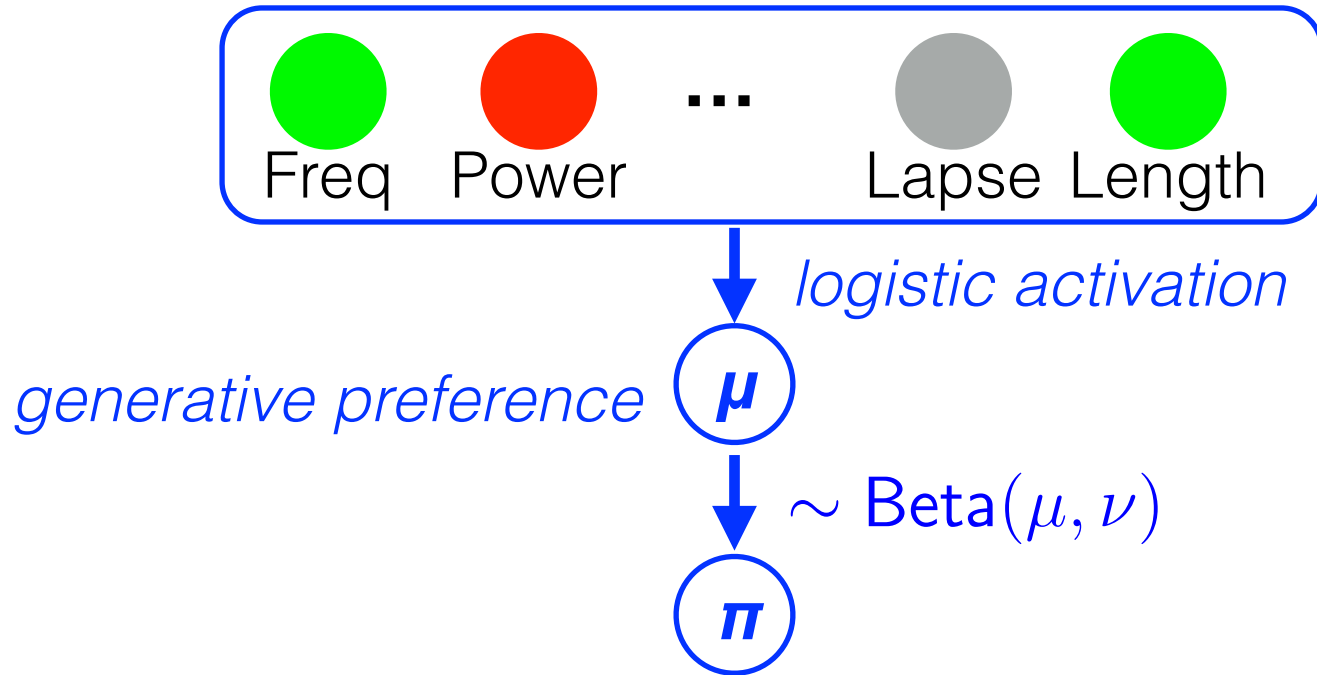
Our complete model



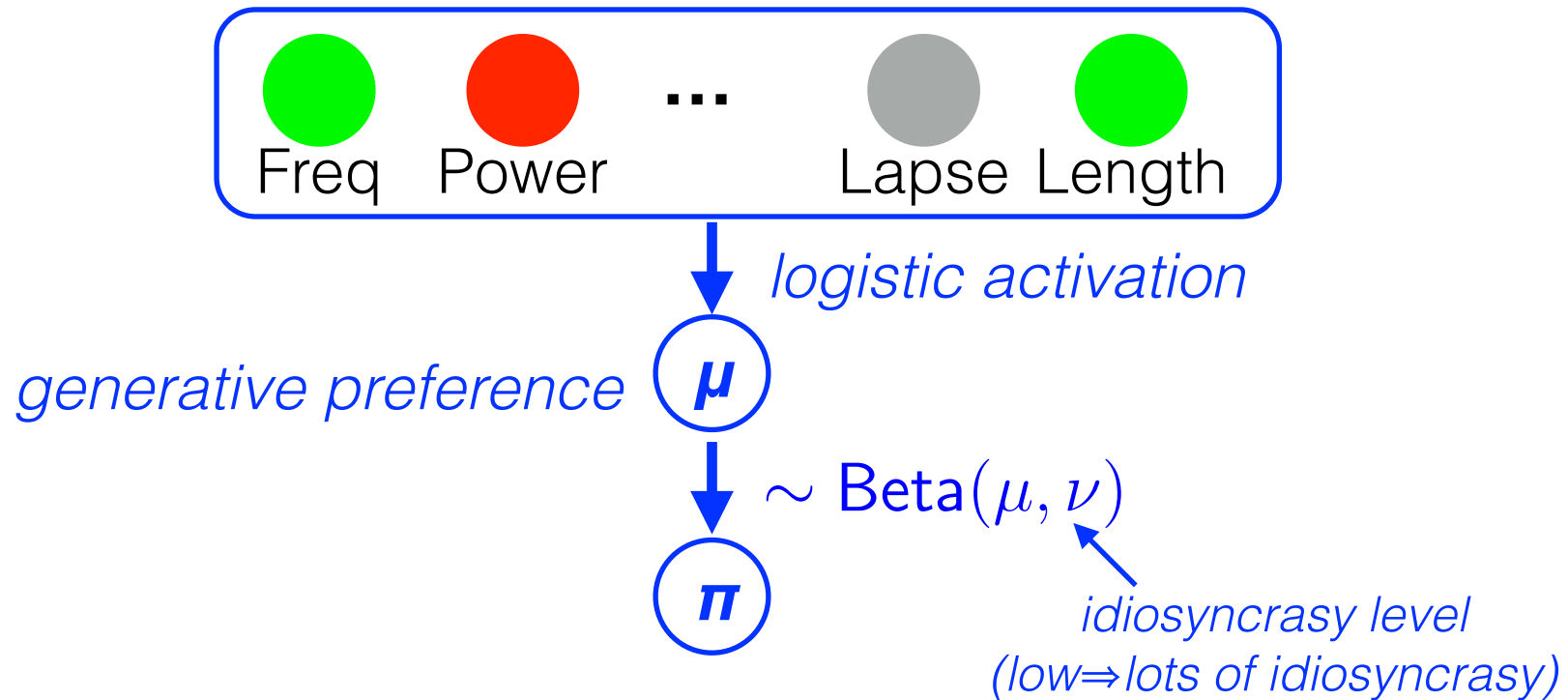
Our complete model



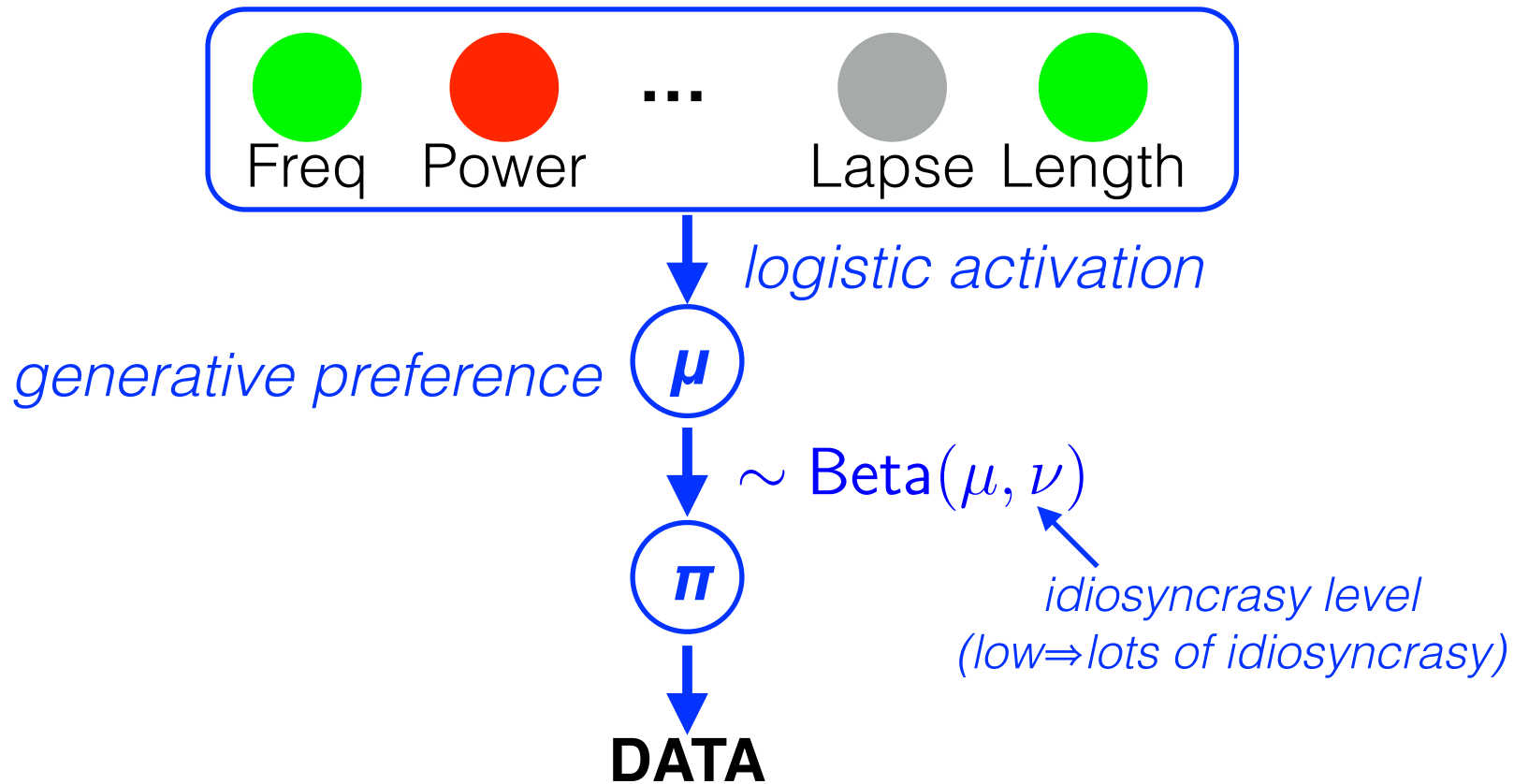
Our complete model



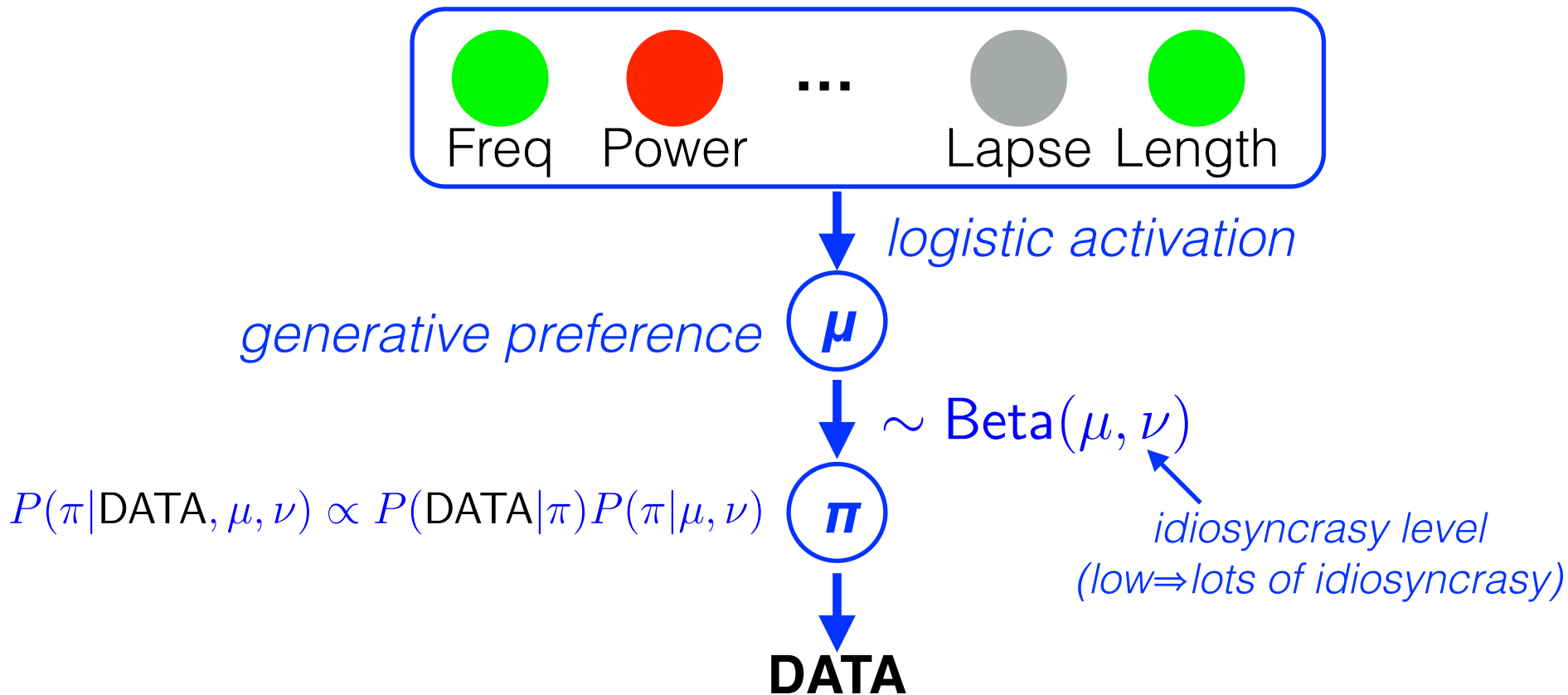
Our complete model



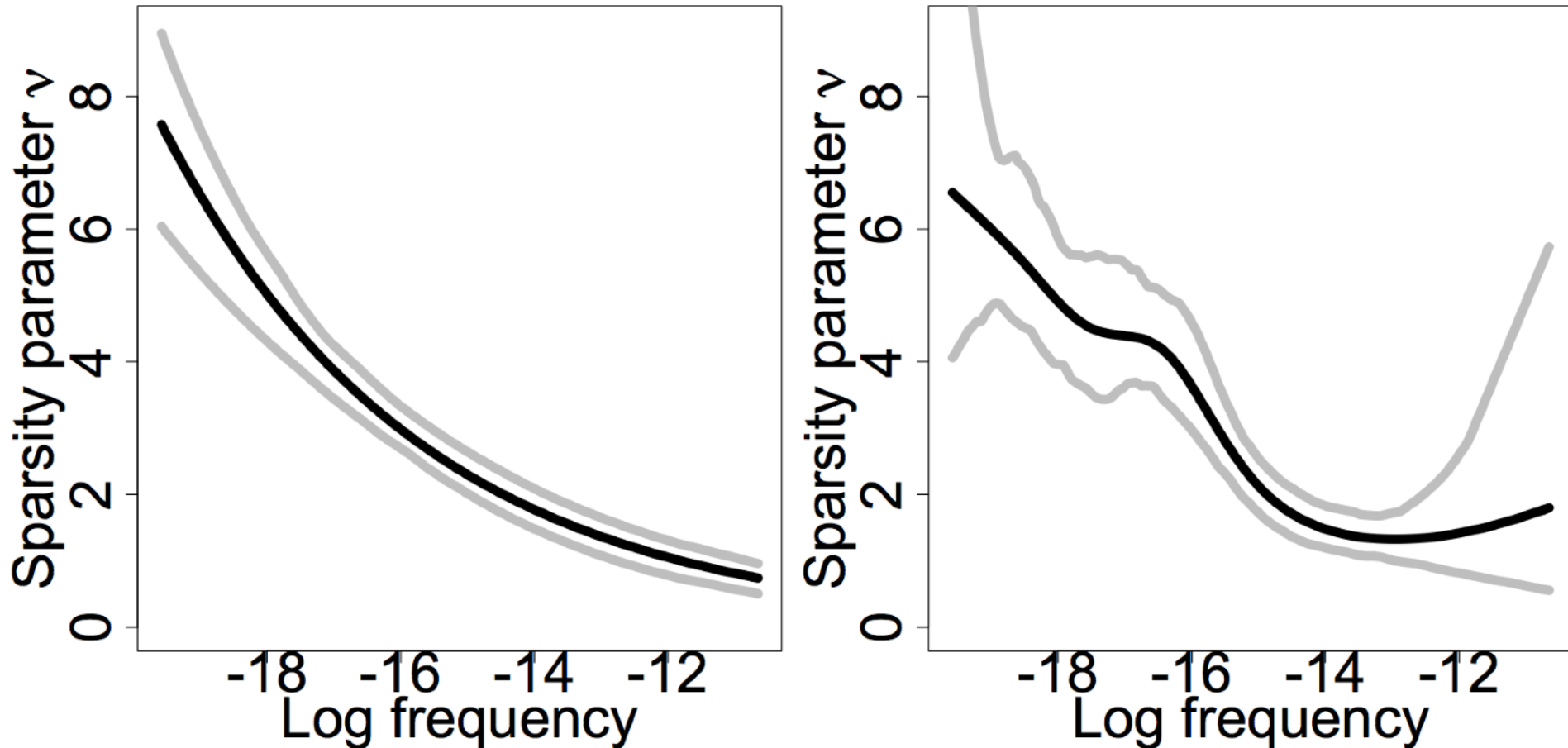
Our complete model



Our complete model



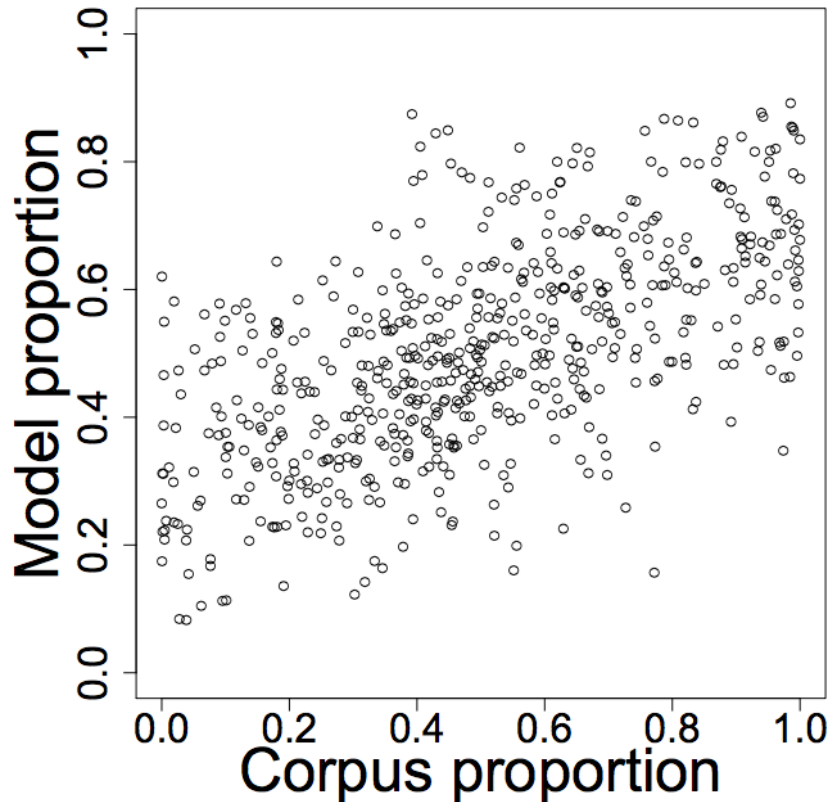
Results: frequency sensitivity of ν



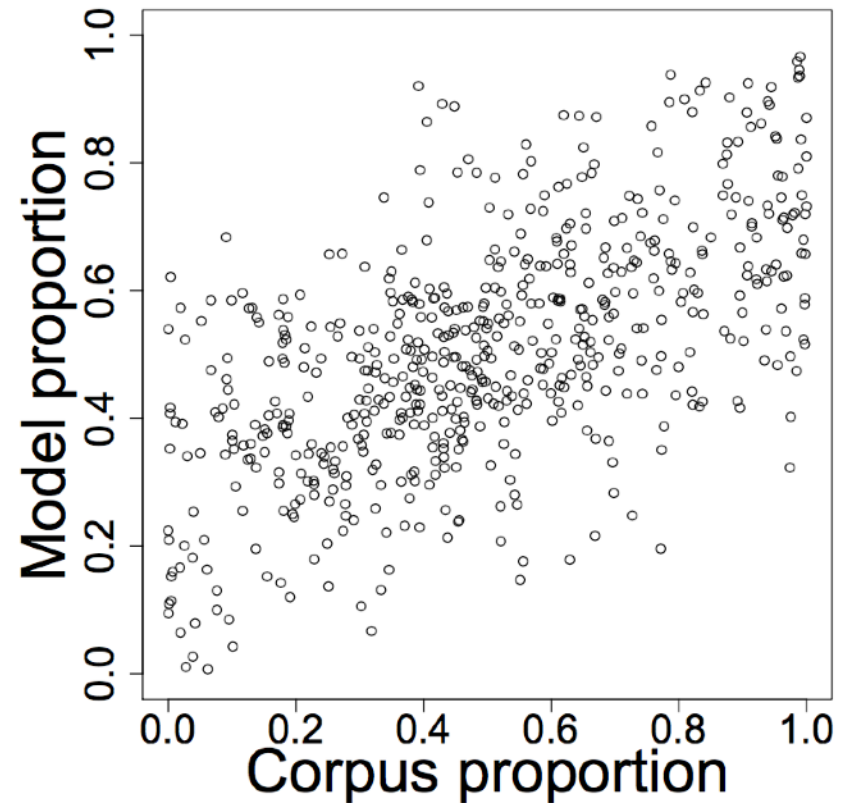
We call this *frequency-sensitive regularization* of binomial ordering preference

Results: “best-guess” of preferences

Our OLD model



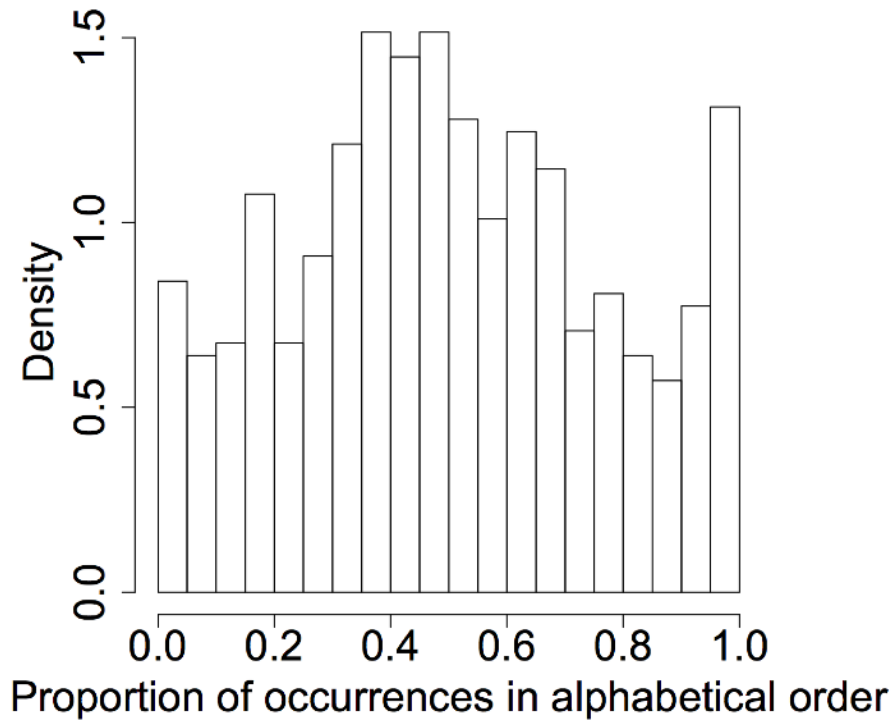
Our NEW model



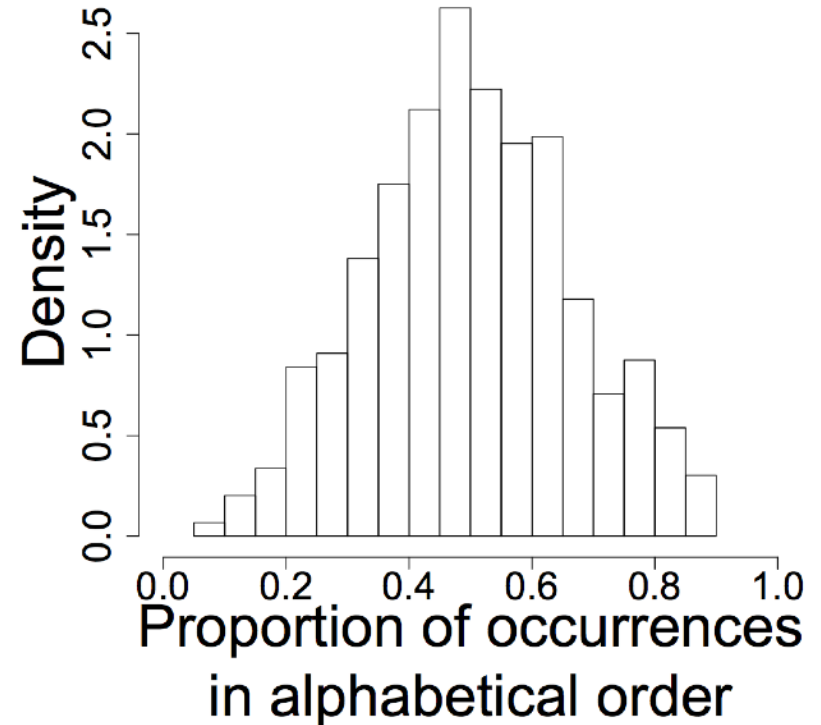
Results: distribution of binomial prefs.

Reality

Histogram of binomial types



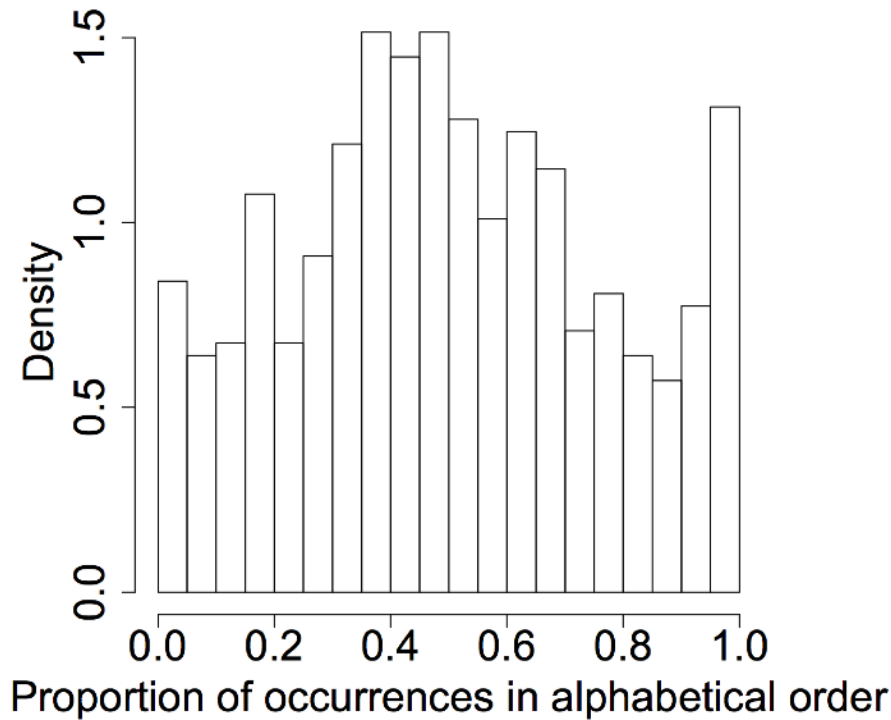
Our OLD model



Results: distribution of binomial prefs.

Reality

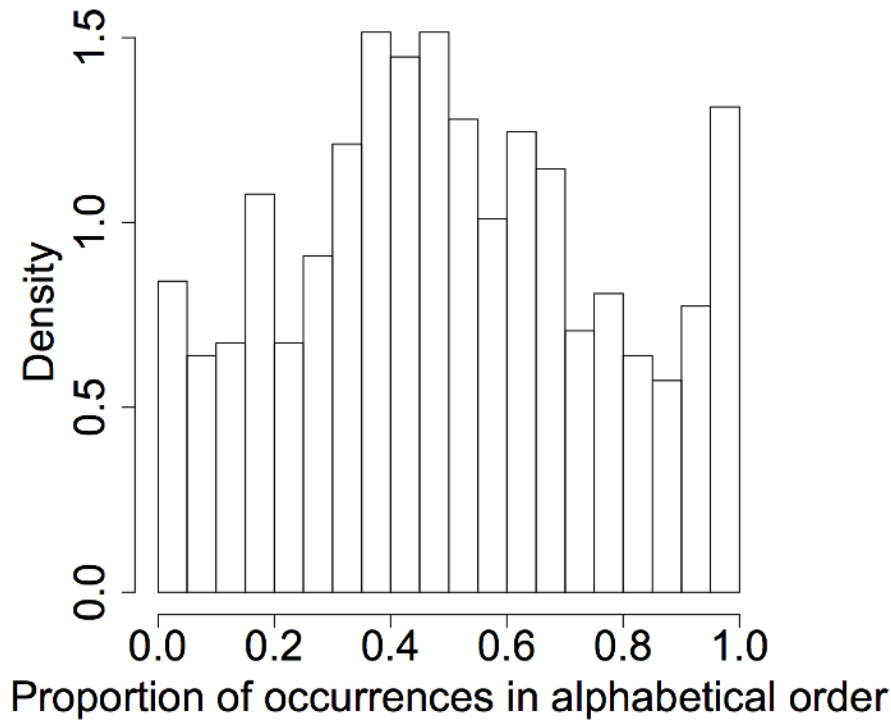
Histogram of binomial types



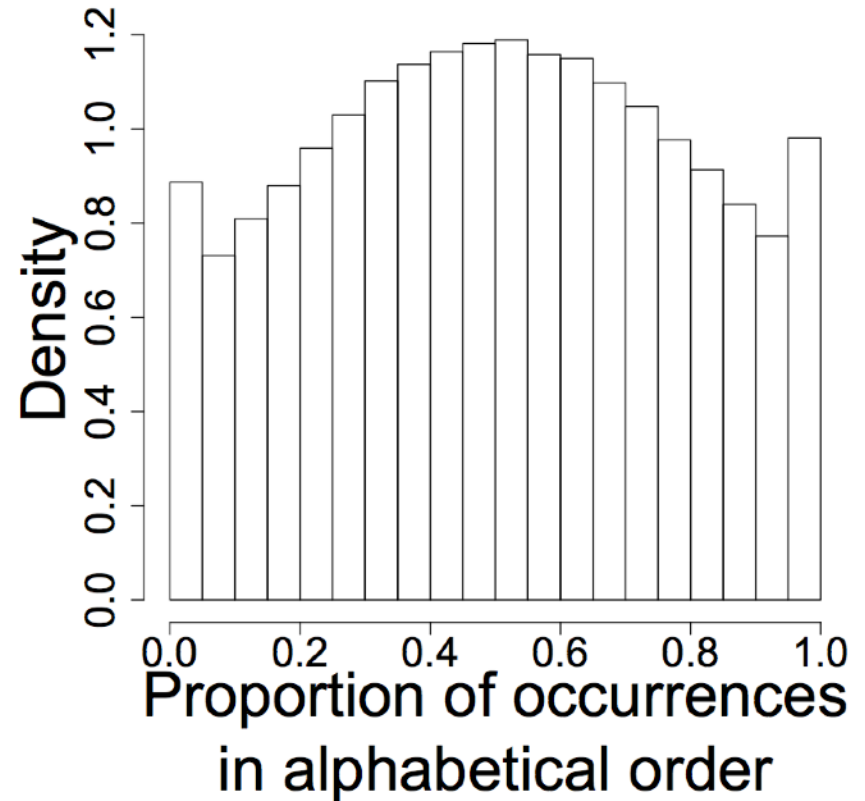
Results: distribution of binomial prefs.

Reality

Histogram of binomial types



Our NEW model



Summary for today

- In language we must often model **multiple, overlapping, defeasible** constraints that drive preferences
 - One example: linear **ordering preferences**
 - e.g., linear ordering preferences in the **binomial construction**
- We can do this with **logistic regression**
- Viewed as a **Bayes Net**, logistic regression imposes a **parametric form** on $P(\text{outcome}|X_{1\dots m})$
- Logistic regression is extendable with a **hierarchical** component to handle item-specific idiosyncrasies
 - One version of this: **beta-binomial regression**

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